



SJF 'The Big Picture Curriculum'

INTENT - MATHEMATICS



What is the purpose of the curriculum?	Our Curriculum aims to produce pupils who:	*are instilled with morals and Gospel values that enable them to live their life to the full *are independent, confident, lifelong learners *meet their full potential *are equipped with relevant knowledge and skills to be successful in their next stage of learning *understand their contribution to society and the impact this can have *have had their individual needs met at every stage							
	Strong individual values	Love		Learn		Achieve			
What are we trying to achieve?	Focus for learning	•	(independence, resilience, risk-taking)				Knowledge and Understanding (subject knowledge, embedded understanding, make links and		
		Lessons	Assem	blies	Theme Weeks	Local Environment	Worksho	ops and	Parents/carers
	Components	Trips and residentials	PTA E		Outdoor Learning	Community Events	Sports		Church and Parish
0		Highly effective teaching				,			
How are we going organise learning to achieve our aims?	Pedagogical	Reviewing Material Questioning	* Sequencin Modelling		ng Concepts &the learning having meaning to all pupils Stage of Practice		regul effective and Inte	feedback	pupils being clear on 'what' and 'why'
anise le aims?	approaches		enshine's principles of instruction as themed by Sherrington			worthwhile classroom dialogue	building pupils alre	g on what eady know	celebrating success
말		Depth is embedded by							
re going organise l achieve our aims?		clear focus on meaningful memory	making ex between co ther	ncepts and	making it immersive and engaging	making it relevant and purposeful	expre demonstratir a wide vari	ng learning in	themes being revisited within and across subjects and
are we ac			m solving and lateral nking		helping pupils to transfer skills and re- apply skills/ knowledge		giving children more ownership of their learning		
How	SJF areas of	National			Enrichment				
	learning	Curriculum	Spiritual ar life of the		Citizenship (British values and charitable works)	Extra curricular themed learning (theme weeks/ days)	Extra curricul activities creative. p	(sports,	Home/school partnerships
e we aims?	Strategies to evaluate impact of teachers &	Formative assessment for learning (teacher/ peer/ self)	i community (parents i		Standardised summative tests to validate teacher assessment	Shared and professional dialogue (pupil progres meetings/moderation)	Verbal feed back (regular and relevant) Unmediate and timely feedback Written feedback (meaningful / motivating)		Written feedback (meaningful /
ē <u>≒</u>	learning								
How well are we achieving our aims?	Accountability	Attainment and Pro	ogress Behaviour		Behaviour	Attitudes to learning		Mental Wellbeing	
	measures	Responsible and regularity	Atte		Attendance	Confidence and Inde	pendence Physical W		sical Wellbeing



MATHEMATICS INTENT

Intent of curriculum:

At St John Fisher our school motto, 'Together we grow in God's love, learning to be the best we can be' reflects our vision; to strive for every pupil to grow emotionally and spiritually, to set and reach aspirational goals, gaining a lifelong love of learning regardless of their starting points or individual experiences and motivation.

Through the inspiration to **'Love, Learn, Achieve'** our pupils should leave our school inspired, valued and cared for, equipped with the necessary skills, values and attitudes for their next stage in education.

We want every child to succeed in Maths so we aim to break each area into small, manageable steps to help children to fully understand the concepts. We are using the Merton Guidance alongside The White Rose Maths scheme and the NCETM materials, which focus on the following three approaches:

Concrete – children should have the opportunity to use concrete objects and manipulatives to help them understand what they are doing.

Pictorial – alongside this, children should use pictorial representations. These representations can then be used to help reason and solve problems.

Abstract – both concrete and pictorial representations should support children's understanding of abstract methods.

The children are taught three main strands in each area; Fluency, Reasoning and Problem Solving.

By the end of Reception: Outcomes

Number:

- Have a deep understanding of numbers to 10, including the composition of each number.
- Subitise (recognise quantities without counting) up to 5.
- Automatically recall (without reference to rhymes, counting or other aids) number bonds to 5 (including subtraction facts) and some number bonds to 10, including double facts.

Numerical Patterns:

- Verbally count beyond 20, recognising the pattern of the counting system.
- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
- Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.



By the end of Year 1: Outcomes

Year 1 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)	
NUMBER	NUMBER	
Number and place value	Number and place value	
Pupils should be taught to: count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number	Pupils practise counting (1, 2, 3), ordering (eg first, second, third), or to indicate a quantity (eg 3 apples, 2 centimetres), including solving simple concrete problems, until they are fluent.	
 count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens 	Pupils begin to recognise place value in numbers beyond 20 by reading, writing, counting and comparing numbers up to 100, supported by objects and pictorial representations.	
 given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language o equal to, more than, less than (fewer), most, least read and write numbers from 1 to 20 in numerals and words. 	They practise counting as reciting numbers and counting as enumerating objects, and counting in twos, fives and tens from different multiples to develop their recognition of patterns in the number system (eg odd and even numbers), including varied and frequent practice through increasingly complex questions.	
	They recognise and create repeating patterns with objects and with shapes.	
Number: Addition and subtraction	Addition and subtraction	
 Pupils should be taught to: read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9. 	Pupils memorise and reason with number bonds to 10 and 20 in several forms (eg 9 + 7 = 16; 16 - 7 = 9; 7 = 16 - 9). They should realise the effect of adding or subtracting zero. This establishes addition and subtraction as related operations. Pupils combine and increase numbers, counting forwards and backwards. They discuss and solve problems in familiar practical contexts, including using quantities. Problems should include the terms: put together, add, altogether, total, take away, distance between, difference between, more than and less than, so that pupils develop	
	the concept of addition and subtraction and are enabled to use these operations flexibly.	

Year 1 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)	
Number: Multiplication and division	Multiplication and division	
Pupils should be taught to: solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	Through grouping and sharing small quantities, pupils begin to understand: multiplication and division; doubling numbers and quantities; and finding simple fractions of objects, numbers and quantities.	
	They make connections between arrays, number patterns, and counting in twos, fives and tens.	
Number: Fractions	Fractions	
Pupils should be taught to:	Pupils are taught half and quarter as 'fractions of' discrete and	
 recognise, find and name a half as one of two equal parts of an object, shape or quantity 	continuous quantities by solving problems using shapes, objects and quantities. For example, they could recognise and find half a length, quantity, set of objects or shape. Pupils connect halves and quarters to the equal sharing and grouping of sets of objects and to measures, as well as recognising and combining halves and quarters as parts of a whole.	
 recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. 		
MEASUREMENT	MEASUREMENT	
Pupils should be taught to:	The pairs of terms: mass and weight, volume and capacity, are used interchangeably at this stage. Pupils move from using and comparing different types of quantities an measures using non-standard units, including discrete (eg counting) and continuous (eg liquid) measurement, to using manageable common standard units.	
· compare, describe and solve practical problems for:		
 lengths and heights (for example, long/short, longer/shorter, tall/ short, double/half) 		
 mass or weight (for example, heavy/light, heavier than, lighter than) 		
 capacity and volume (for example, full/empty, more than, less than, half, half full, quarter) 	In order to become familiar with standard measures, pupils begin to use measuring tools such as a ruler, weighing scales and containers.	
 time (for example, quicker, slower, earlier, later) 	Pupils use the language of time, including telling the time throughout the day, first using o'clock and then half past.	
 measure and begin to record the following: 		
 lengths and heights 		
mass/weight		
 capacity and volume 		
 time (hours, minutes, seconds) 		
 recognise and know the value of different denominations of coins and notes 		



Year 1 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)
 sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening) 	
 recognise and use language relating to dates, including days of the week, weeks, months and years 	
 tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. 	
GEOMETRY	GEOMETRY
Properties of shapes	Properties of shapes
Pupils should be taught to:	Pupils handle common 2D and 3D shapes, naming these and related everyday objects fluently. They recognise these shapes in different orientations and sizes, and know that rectangles, triangles, cuboids and pyramids are not always similar to each other.
 recognise and name common 2D and 3D shapes, including: 2D shapes (for example, rectangles (including squares), circles and triangles) 	
 3D shapes (for example, cuboids (including cubes), pyramids and spheres). 	
Geometry: Position and direction	Position and direction
Pupils should be taught to:	Pupils use the language of position, direction and motion, including:
 describe position, directions and movements, including whole, half, quarter and three-quarter turns. 	left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside.
	Pupils make whole, half, quarter and three-quarter turns in both directions and connect turning clockwise with movement on a clock face.

By the end of Year 2: Outcomes

Year 2 Programme of Study (statutory requirements)	Notes and Guidance (non-statutory)	
NUMBER	NUMBER	
Number and place value	Number and place value	
 count in steps of 2, 3 and 5 from 0, and in tens from any number, forward or backward recognise the place value of each digit in a two-digit number (tens, ones) identify, represent and estimate numbers using different representations, including the number line compare and order numbers from 0 up to 100; use <, > and = signs read and write numbers to at least 100 in numerals and in words use place value and number facts to solve problems. 	Using materials and a range of representations, pupils practise counting, reading, writing and comparing numbers to at least 100 and solving a variety of related problems to develop fluency. They count in multiples of three to support their later understanding of a third.	
	As they become more confident with numbers up to 100, pupils are introduced to larger numbers to develop further their recognition of patterns within the number system and represent them in different ways, including spatial representations.	
	Pupils should partition numbers in different ways (for example, 23 = 20 + 3 and 23 = 10 + 13) to support subtraction. They become fluent and apply their knowledge of numbers to reason with, discuss and solve problems that emphasise the value of each digit in two-digit numbers. They begin to understand zero as a placeholder.	
Number: Addition and subtraction	Addition and subtraction	
Pupils should be taught to:	Pupils extend their understanding of the language of addition and	
 solve problems with addition and subtraction: 	subtraction to include sum and difference.	
 using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use addition and subtraction facts to 20 fluently, and 	Pupils practise addition and subtraction to 20 to become increasingly fluent in deriving facts, such as using $3+7=10$, $10-7=3$ and $7=10-3$ to calculate $30+70=100$, $100-70=30$ and $70=100-30$. They check their calculations, including by adding to check subtractior and adding numbers in a different order to check addition (for example $5+2+1=1+5+2=1+2+5$). This establishes commutativity and associativity of addition. Recording addition and subtraction in columns supports place value and prepares for formal written methods with larger numbers.	
derive and use related facts up to 100		
 add and subtract numbers using concrete objects, pictorial representations, and mentally, including: 		
a two-digit number and ones a two-digit number and tens		
two-digit number and tens two two-digit numbers		
adding three one-digit numbers		

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Year 2 Programme of Study (statutory requirements)	Notes and Guidance (non-statutory)
 show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems. 	
Number: Multiplication and division	Multiplication and division
Pupils should be taught to:	Pupils use a variety of language to describe multiplication and division.
 recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (*), division (÷) and equals (=) signs show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts. 	Pupils are introduced to the multiplication tables. They practise to become fluent in the 2, 5 and 10 multiplication tables and connect them to each other. They connect the 10 multiplication table to place value, and the 5 multiplication table to the divisions on the clock face. They begin to use other multiplication tables and recall multiplication facts, including using related division facts to perform written and mental calculations. Pupils work with a range of materials and contexts in which multiplication and division relate to grouping and sharing discrete and continuous quantities, to arrays and repeated addition. They begin to relate these to fractions and measures (for example, $40 + 2 = 20$, 20 is a half of 40). They use commutativity and inverse relations to develop multiplicative reasoning (for example, $4 \times 5 = 20$ and $20 + 5 = 4$).
Number: Fractions	Fractions
 Pupils should be taught to: recognise, find, name and write fractions \$\frac{1}{3}\$, \$\frac{1}{4}\$, \$\frac{2}{4}\$ and \$\frac{3}{4}\$ of a length, shape, set of objects or quantity write simple fractions eg \$\frac{1}{2}\$ of 6 = 3 and recognise the equivalence of \$\frac{2}{4}\$ and \$\frac{1}{2}\$. 	Pupils use fractions as 'fractions of discrete and continuous quantities by solving problems using shapes, objects and quantities. They connect unit fractions to equal sharing and grouping, to numbers when they can be calculated, and to measures, finding fractions of lengths, quantity, a set of objects or shapes. They meet ³ / ₄ as the first example of a non-unit fraction.
	Pupils should count in fractions up to 10, starting from any number and using the $^1/_2$ and $^2/_4$ equivalence on the number line (for example, $1^1/_4$, $1^2/_4$ (or $1^3/_2$), $1^3/_4$, 2). This reinforces the concept of fractions as numbers and that they can add up to more than one.

Year 2 Programme of Study (statutory requirements)
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MEASUREMENT

Pupils should be taught to:

- choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels
- compare and order lengths, mass, volume/capacity and record the results using >, < and =
- recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value
- find different combinations of coins that equal the same amounts of money
- solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
- · compare and sequence intervals of time
- tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times
- know the number of minutes in an hour and the number of hours in a day

Notes and Guidance (non-statutory)

MEASUREMENT

Pupils use standard units of measurement with increasing accuracy, using their knowledge of the number system. They use the appropriate language and record using standard abbreviations.

Comparing measures includes simple multiples such as 'half as high'; 'twice as wide'.

They become fluent in telling the time on analogue clocks and recording it.

Pupils become fluent in counting and recognising coins. They read and say amounts of money confidently and use the symbols $\mathfrak L$ and p accurately, recording pounds and pence separately.

GEOMETRY

Properties of shapes

Pupils should be taught to:

- identify and describe the properties of 2D shapes, including the number of sides and line symmetry in a vertical line
- identify and describe the properties of 3D shapes, including the number of edges, vertices and faces
- identify 2D shapes on the surface of 3D shapes, (for example a circle on a cylinder and a triangle on a pyramid)
- compare and sort common 2D and 3D shapes and everyday objects.

GEOMETRY

Properties of shapes

Pupils handle and name a wider variety of common 2D and 3D shapes including: quadrilaterals and polygons, and cuboids, prisms and cones, and identify the properties of each shape (eg number of sides, number of faces). Pupils identify, compare and sort shapes on the basis of their properties and use vocabulary precisely, such as sides, edges, vertices and faces.

Pupils read and write names for shapes that are appropriate for their word reading and spelling.

Pupils draw lines and shapes using a straight edge.

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Year 2 Programme of Study (statutory requirements)	Notes and Guidance (non-statutory)	
Geometry: Position and direction	Position and direction	
Pupils should be taught to:	Pupils should work with patterns of shapes, including those in different orientations.	
 order and arrange combinations of mathematical objects in patterns and sequences use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise). 	Pupils use the concept and language of angles to describe 'turn' by applying rotations, including in practical contexts (for example, pupils themselves moving in turns, giving instructions to other pupils to do so and programming robots using instructions given in right angles).	
STATISTICS	STATISTICS	
Pupils should be taught to:	Pupils record, interpret, collate, organise and compare information (for example, using many-to-one correspondence with simple ratios 2, 5, 10).	
 interpret and construct simple pictograms, tally charts, block diagrams and simple tables 		
 ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity 		
 ask and answer questions about totalling and comparing categorical data. 		

By the end of Year 3: Outcomes

Year 3 Programme of Study (statutory requirements)	Notes and guidance (non-statutory) NUMBER Number and place value Pupils now use multiples of 2, 3, 4, 5, 8, 10, 50 and 100.	
NUMBER		
Number and place value		
Pupils should be taught to:		
 count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number 	They use larger numbers to at least 1000, applying partitioning related to place value using varied and increasingly complex problems, building on work in Year 2 (for example, 146 = 100 + 40 and 6, 146 = 130 + 16).	
 recognise the place value of each digit in a three-digit number (hundreds, tens, ones) 		
compare and order numbers up to 1000	Using a variety of representations, including those related to measure,	
 identify, represent and estimate numbers using different representations 	pupils continue to count in ones, tens and hundreds, so that they become fluent in the order and place value of numbers to 1000.	
 read and write numbers up to 1000 in numerals and in words 		
 solve number problems and practical problems involving these ideas. 		
Number: Addition and subtraction	Addition and subtraction	
Pupils should be taught to:	Pupils practise solving varied addition and subtraction questions. For mental calculations with two-digit numbers, the answers could exceed 100.	
 add and subtract numbers mentally, including: a three-digit number and ones 		
a three-digit number and ones a three-digit number and tens	Pupils use their understanding of place value and partitioning, and practise using columnar addition and subtraction with increasingly large numbers up to three digits to become fluent (see Mathematics	
a three-digit number and hundreds		
 add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction 	Appendix 1).	
 estimate the answer to a calculation and use inverse operations to check answers 		
 solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. 		

Year 3 Programme of Study (statutory requirements)	Notes and guidance (non-statutory) Multiplication and division	
Number: Multiplication and division		
 Pupils should be taught to: recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. 	Pupils continue to practise their mental recall of multiplication tables when they are calculating mathematical statements in order to improve fluency. Through doubling, they connect the 2, 4 and 8 multiplication tables. Pupils develop efficient mental methods, for example, using commutativity and associativity (for example, 4 × 12 × 5 = 4 × 5 × 12 = 20 × 12 = 240) and multiplication and division facts (for example, using 3 × 2 = 6, 6 + 3 = 2 and 2 = 6 + 3) to derive related facts (for example, 30 × 2 = 60, 60 + 3 = 20 and 20 = 60 + 3). Pupils develop reliable written methods for multiplication and division, starting with calculations of two-digit numbers by one-digit numbers and progressing to the formal written methods of short multiplication and division. Pupils solve simple problems in contexts, deciding which of the four operations to use and why. These include measuring and scaling contexts, (for example, four times as high, eight times as long etc.) and correspondence problems in which <i>m</i> objects are connected to <i>n</i> objects (for example, 3 hats and 4 coats, how many different outfits?; 12 sweets shared equally between 4 children; 4 cakes shared equally between 8 children).	



Year 3 Programme of Study (statutory requirements)

Number: Fractions

Pupils should be taught to:

- count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10
- recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
- recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators
- recognise and show, using diagrams, equivalent fractions with small denominators
- add and subtract fractions with the same denominator within one whole (for example, ⁵/₇ + ¹/₇ = ⁶/₇)
- compare and order unit fractions, and fractions with the same denominators
- · solve problems that involve all of the above.

MEASUREMENT

Pupils should be taught to:

- measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
- · measure the perimeter of simple 2D shapes
- add and subtract amounts of money to give change, using both £ and p in practical contexts
- tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
- estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight
- know the number of seconds in a minute and the number of days in each month, year and leap year
- compare durations of events, (for example to calculate the time taken by particular events or tasks).

Notes and guidance (non-statutory)

Fractions

Pupils connect tenths to place value, decimal measures and to division by 10.

They begin to understand unit and non-unit fractions as numbers on the number line, and deduce relations between them, such as size and equivalence. They should go beyond the [0, 1] interval, including relating this to measure.

Pupils understand the relation between unit fractions as operators (fractions of), and division by integers.

They continue to recognise fractions in the context of parts of a whole, numbers, measurements, a shape, and unit fractions as a division of a quantity.

Pupils practise adding and subtracting fractions with the same denominator through a variety of increasingly complex problems to improve fluency.

MEASUREMENT

Pupils continue to measure using the appropriate tools and units, progressing to using a wider range of measures, including comparing and using mixed units (for example, 1kg and 200g) and simple equivalents of mixed units (for example, 5m = 500cm).

The comparison of measures includes simple scaling by integers (for example, a given quantity or measure is twice as long or five times as high) and this connects to multiplication.

Pupils continue to become fluent in recognising the value of coins, by adding and subtracting amounts, including mixed units, and giving change using manageable amounts. They record £ and p separately. The decimal recording of money is introduced formally in Year 4.

Pupils use both analogue and digital 12-hour clocks and record their times. In this way they become fluent in and prepared for using digital 24-hour clocks in Year 4.

Year 3 Programme of Study (statutory requirements)

GEOMETRY

Properties of shapes

Pupils should be taught to:

- draw 2D shapes and make 3D shapes using modelling materials; recognise 3D shapes in different orientations and describe them
- recognise angles as a property of shape or a description of a turn
- identify right angles, recognise that two right angles make a halfturn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle
- identify horizontal and vertical lines and pairs of perpendicular and parallel lines.

Notes and guidance (non-statutory)

GEOMETRY

Properties of shapes

Pupils' knowledge of the properties of shapes is extended at this stage to symmetrical and non-symmetrical polygons and polyhedra. Pupils extend their use of the properties of shapes. They should be able to describe the properties of 2D and 3D shapes using accurate language, including lengths of lines and acute and obtuse for angles greater or lesser than a right angle.

Pupils connect decimals and rounding to drawing and measuring straight lines in centimetres, in a variety of contexts.

STATISTICS

Pupils should be taught to:

- interpret and present data using bar charts, pictograms and tables
- solve one-step and two-step questions (for example 'How many more?' and 'How many fewer?') using information presented in scaled bar charts and pictograms and tables.

STATISTICS

Pupils understand and use simple scales (for example, 2, 5, 10 units per cm) in pictograms and bar charts with increasing accuracy.

They continue to interpret data presented in many contexts.



By the end of Year 4: Outcomes

Year 4 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)		
NUMBER	NUMBER Number and place value		
Number and place value			
Pupils should be taught to: count in multiples of 6, 7, 9, 25 and 1000 find 1000 more or less than a given number count backwards through zero to include negative numbers recognise the place value of each digit in a four-digit number (thousands, hundreds, tens and ones) order and compare numbers beyond 1000 identify, represent and estimate numbers using different representations round any number to the nearest 10, 100 or 1000 solve number and practical problems that involve all of the above and with increasingly large positive numbers read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.	Using a variety of representations, including measures, pupils become fluent in the order and place value of numbers beyond 1000, including counting in tens and hundreds, and maintaining fluency in other multiples through varied and frequent practice. They begin to extend their knowledge of the number system to include the decimal numbers and fractions that they have met so far. They connect estimation and rounding numbers to the use of measuring instruments. Roman numerals should be put in their historical context so pupils understand that there have been different ways to write whole numbers and that the important concepts of zero and place value were introduced over a period of time.		
Number: Addition and subtraction	Addition and subtraction		
Pupils should be taught to:	Pupils continue to practise both mental methods and columnar additionand subtraction with increasingly large numbers to aid fluency (see Mathematics Appendix 1).		
 add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate 			
 estimate and use inverse operations to check answers to a calculation 			
 solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. 			

Year 4 Programme of Study (statutory requirements)

Number: Multiplication and division

Pupils should be taught to:

- recall multiplication and division facts for multiplication tables up to 12 × 12
- use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers
- recognise and use factor pairs and commutativity in mental calculations
- multiply two-digit and three-digit numbers by a one-digit number using formal written layout
- solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.

Notes and guidance (non-statutory)

Multiplication and division

Pupils continue to practise recalling and using multiplication tables and related division facts to aid fluency.

Pupils practise mental methods and extend this to three-digit numbers to derive facts (for example 600 + 3 = 200 can be derived from $2 \times 3 = 6$)

Pupils practise to become fluent in the formal written method of short multiplication, and short division with exact answers (see Mathematics Appendix 1).

Pupils write statements about the equality of expressions (for example, use the distributive law $39 \times 7 = 30 \times 7 + 9 \times 7$ and associative law $(2 \times 3) \times 4 = 2 \times (3 \times 4)$). They combine their knowledge of number facts and rules of arithmetic to solve mental and written calculations for example, $2 \times 6 \times 5 = 10 \times 6$.

Pupils solve two-step problems in contexts, choosing the appropriate operation, working with increasingly harder numbers. This should include correspondence questions such as the numbers of choices of a meal on a menu, or three cakes shared equally between 10 children.



Year 4 Programme of Study (statutory requirements)

Number: Fractions (including decimals)

Pupils should be taught to:

- recognise and show, using diagrams, families of common equivalent fractions
- count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten
- solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number
- add and subtract fractions with the same denominator
- recognise and write decimal equivalents of any number of tenths or hundredths
- recognise and write decimal equivalents to ¹/₄; ¹/₂; ³/₄
- find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths
- round decimals with one decimal place to the nearest whole number
- compare numbers with the same number of decimal places up to two decimal places
- solve simple measure and money problems involving fractions and decimals to two decimal places.

Notes and guidance (non-statutory)

Fractions (including decimals)

Pupils should connect hundredths to tenths and place value and decimal measure.

They extend the use of the number line to connect fractions, numbers and measures.

Pupils understand the relation between non-unit fractions and multiplication and division of quantities, with particular emphasis on tenths and hundredths.

Pupils make connections between fractions of a length, of a shape and as a representation of one whole or set of quantities. Pupils use factors and multiples to recognise equivalent fractions and simplify where appropriate (for example, $^6/_9 = ^2/_3$ or $^1/_4 = ^2/_8$).

Pupils continue to practise adding and subtracting fractions with the same denominator, to become fluent through a variety of increasingly complex problems beyond one whole.

Pupils are taught throughout that decimals and fractions are different ways of expressing numbers and proportions.

Pupils' understanding of the number system and decimal place value is extended at this stage to tenths and then hundredths. This includes relating the decimal notation to division of whole number by 10 and later 100.

They practise counting using simple fractions and decimal fractions, both forwards and backwards.

Pupils learn decimal notation and the language associated with it, including in the context of measurements. They make comparisons and order decimal amounts and quantities that are expressed to the same number of decimal places. They should be able to represent numbers with one or two decimal places in several ways, such as on number lines.

Year 4 Programme of Study (statutory requirements)

MEASUREMENT

Pupils should be taught to:

- Convert between different units of measure (for example, kilometre to metre; hour to minute)
- measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres
- find the area of rectilinear shapes by counting squares
- estimate, compare and calculate different measures, including money in pounds and pence
- read, write and convert time between analogue and digital 12- and 24-hour clocks
- solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.

Notes and guidance (non-statutory)

Pupils build on their understanding of place value and decimal notation to record metric measures, including money.

They use multiplication to convert from larger to smaller units.

Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit.

They relate area to arrays and multiplication.

GEOMETRY

Properties of shapes

Pupils should be taught to:

- compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes
- identify acute and obtuse angles and compare and order angles up to two right angles by size
- Identify lines of symmetry in 2D shapes presented in different orientations
- complete a simple symmetric figure with respect to a specific line of symmetry.

GEOMETRY

Properties of shapes

Pupils continue to classify shapes using geometrical properties, extending to classifying different triangles (for example, isosceles, equilateral, scalene) and quadrilaterals (for example, parallelogram, rhombus, trapezium).

Pupils compare and order angles in preparation for using a protractor and compare lengths and angles to decide if a polygon is regular or irregular.

Pupils draw symmetric patterns using a variety of media to become familiar with different orientations of lines of symmetry; and recognise line symmetry in a variety of diagrams, including where the line of symmetry does not dissect the original shape.

Year 4 Programme of Study (statutory requirements)

Geometry: Position and direction

Pupils should be taught to:

- · describe positions on a 2D grid as coordinates in the first quadrant
- describe movements between positions as translations of a given unit to the left/right and up/down
- · plot specified points and draw sides to complete a given polygon.

Notes and guidance (non-statutory)

Position and direction

Pupils draw a pair of axes in one quadrant, with equal scales and integer labels. They read, write and use pairs of coordinates for example (2, 5) including using coordinate-plotting ICT tools.

STATISTICS

Pupils should be taught to:

- interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs
- solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.

STATISTICS

Pupils understand and use a greater range of scales in their representations.

Pupils begin to relate the graphical representation of data to recording change over time.



By the end of Year 5: Outcomes

Year 5 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)
NUMBER	NUMBER
Number and place value	Number and place value
Pupils should be taught to:	Pupils identify the place value in large whole numbers.
 read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit 	They continue to use number in context, including measurement. Pupils extend and apply their understanding of the number system to
count forwards or backwards in steps of powers of 10 for any given	the decimal numbers and fractions that they have met so far.
 number up to 1,000,000 interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including 	They should recognise and describe linear number sequences, including those involving fractions and decimals, and find the term-to-term rule.
through zero	They should recognise and describe linear number sequences (for example, 3, $3\frac{1}{2}$, 4, $4\frac{1}{2}$), including those involving fractions and decimals, and find the term-to-term rule in words (for example, add
 round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 and 100,000 	
 solve number problems and practical problems that involve all of the above 	$\frac{1}{2}$).
 read Roman numerals to 1000 (M) and recognise years written in Roman numerals. 	
Number: Addition and subtraction	Addition and subtraction
Pupils should be taught to:	Pupils practise using the formal written methods of columnar additionand subtraction with increasingly large numbers to aid fluency (see Mathematics Appendix 1).
 add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) 	
add and subtract numbers mentally with increasingly large numbers	They practise mental calculations with increasingly large numbers to aid fluency (for example, 12,462 – 2300 = 10,162).
 use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy 	
 solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. 	

Year 5 Programme of Study	statutory	requirements)
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Number: Multiplication and division

Pupils should be taught to:

- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.
- know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers
- establish whether a number up to 100 is prime and recall prime numbers up to 19
- multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers
- multiply and divide numbers mentally drawing upon known facts
- divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context
- multiply and divide whole numbers and those involving decimals by 10, 100 and 1000
- recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (²)
- solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes
- solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign
- solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.

Notes and guidance (non-statutory)

Multiplication and division

Pupils practise and extend their use of the formal written methods of short multiplication and short division (see Mathematics Appendix 1). They apply all the multiplication tables and related division facts frequently, commit them to memory and use them confidently to make larger calculations.

They use and understand the terms factor, multiple and prime, square and cube numbers.

Pupils interpret non-integer answers to division by expressing results in different ways according to the context, including with remainders, as fractions, as decimals or by rounding (eg $98 + 4 = \frac{99}{14} \times 24$ r $2 = 24^{1}/2 = 24.5 = 25$).

Pupils use multiplication and division as inverses to support the introduction of ratio in Year 6, for example, by multiplying and dividing by powers of 10 in scale drawings or by multiplying and dividing by powers of 1000 in converting between units such as kilometres and metres.

Distributivity can be expressed as a(b + c) = ab + ac.

They understand the terms factor, multiple and prime, square and cube numbers and use them to construct equivalence statements (for example, $4 \times 35 = 2 \times 2 \times 35$; $3 \times 270 = 3 \times 3 \times 9 \times 10 = 9^{8} \times 10$)

Pupils use and explain the equals sign to indicate equivalence, including missing number problems (for example, 13 + 24 = 12 + 25; $33 = 5 \times \square$).



Year 5 Programme of Study (statutory requirements)

Number: Fractions (including decimals and percentages)

Pupils should be taught to:

- compare and order fractions whose denominators are all multiples of the same number
- identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (for example, ²/₅ + ⁴/₅ = ⁶/₅ = 1¹/₅)
- add and subtract fractions with the same denominator and denominators that are multiples of the same number
- multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams
- read and write decimal numbers as fractions (for example, 0.71 = ⁷¹/₁₀₀)
- recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents
- round decimals with two decimal places to the nearest whole number and to one decimal place
- read, write, order and compare numbers with up to three decimal places
- solve problems involving numbers up to three decimal places
- recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal
- esolve problems which require knowing percentage and decimal equivalents of ${}^{1}/{}_{2}$, ${}^{1}/{}_{4}$, ${}^{1}/{}_{5}$, ${}^{2}/{}_{5}$, ${}^{4}/{}_{5}$ and those fractions with a denominator of a multiple of 10 or 25.

Notes and guidance (non-statutory)

Fractions (including decimals and percentages)

Pupils should be taught throughout that percentages, decimals and fractions are different ways of expressing proportions.

They extend their knowledge of fractions to thousandths and connect to decimals and measures.

Pupils connect equivalent fractions > 1 that simplify to integers with division and fractions > 1 to division with remainders, using the number line and other models, and hence move from these to improper and mixed fractions.

Pupils connect multiplication by a fraction to using fractions as operators (fractions of), and to division, building on work from previous years. This relates to scaling by simple fractions, including fractions > 1.

Pupils practise adding and subtracting fractions to become fluent through a variety of increasingly complex problems. They extend their understanding of adding and subtracting fractions to calculations that exceed 1 as a mixed number.

Pupils continue to practise counting forwards and backwards in simple fractions.

Pupils continue to develop their understanding of fractions as numbers, measures and operators by finding fractions of numbers and quantities.

Pupils extend counting from Year 4, using decimals and fractions including bridging zero, for example on a number line.

Pupils say, read and write decimal fractions and related tenths, hundredths and thousandths accurately and are confident in checking the reasonableness of their answers to problems.

They mentally add and subtract tenths, and one-digit whole numbers and tenths.

Year 5 Programme of Study (statutory requirements)

Notes and guidance (non-statutory)

They practise adding and subtracting decimals, including a mix of whole numbers and decimals, decimals with different numbers of decimal places, and complements of 1 (for example, 0.83 + 0.17 = 1).

Pupils should go beyond the measurement and money models of decimals, for example by solving puzzles involving decimals.

Pupils should make connections between percentages, fractions and decimals (for example, 100% represents a whole quantity and 1% is 1 /₁₀₀, 50% is 50 /₁₀₀, 25% is 25 /₁₀₀) and relate this to finding 'fractions of'.

MEASUREMENT

Pupils should be taught to:

- convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)
- understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints
- measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres
- calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes
- estimate volume (for example, using 1cm³ blocks to build cuboids [including cubes]) and capacity (for example, using water)
- · solve problems involving converting between units of time
- use all four operations to solve problems involving measure (for example, length, mass, volume, money) using decimal notation, including scaling.

MEASUREMENT

Pupils use their knowledge of place value and multiplication and division to convert between standard units.

Pupils calculate the perimeter of rectangles and related composite shapes, including using the relations of perimeter or area to find unknown lengths. Missing measures questions such as these can be expressed algebraically, for example 4 + 2b = 20 for a rectangle of sides 2cm and b cm and perimeter of 20cm.

Pupils calculate the area from scale drawings using given measurements.

Pupils use all four operations in problems involving time and money, including conversions (for example, days to weeks, expressing the answer as weeks and days).

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ST JOHN FISHER RC PRIMARY SCHOOL

Year 5 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)	
GEOMETRY	GEOMETRY	
Properties of shapes	Properties of shapes	
Pupils should be taught to: identify 3D shapes, including cubes and other cuboids, from 2D	Pupils become accurate in drawing lines with a ruler to the nearest millimetre, and measuring with a protractor. They use conventional markings for parallel lines and right angles.	
representations know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles draw given angles, and measure them in degrees (°) identify: angles at a point and one whole turn (total 360°) angles at a point on a straight line and ½ a turn (total 180°) other multiples of 90° use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on	Pupils use the term <i>diagonal</i> and make conjectures about the angles formed between sides, and between diagonals and parallel sides, and other properties of quadrilaterals, for example using dynamic geometry ICT tools. Pupils use angle sum facts and other properties to make deductions about missing angles and relate these to missing number problems.	
reasoning about equal sides and angles. Geometry: Position and direction	Position and direction	
Pupils should be taught to: identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know	Pupils recognise and use reflection and translation in a variety of diagrams, including continuing to use a 2D grid and coordinates in the first quadrant. Reflection should be in lines that are parallel to the axes	
that the shape has not changed. STATISTICS	STATISTICS	
Pupils should be taught to:	Pupils connect their work on coordinates and scales to their interpretation of time graphs.	
solve comparison, sum and difference problems using information		
presented in a line graph complete, read and interpret information in tables, including	They begin to decide which representations of data are most appropriate and why.	

By the end of Year 6: Outcomes

Year 6 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)	
NUMBER	NUMBER	
Number and place value	Number and place value	
Pupils should be taught to:	Pupils use the whole number system, including saying, reading and writing numbers accurately.	
 read, write, order and compare numbers up to 10,000,000 and determine the value of each digit 		
 round any whole number to a required degree of accuracy 		
use negative numbers in context, and calculate intervals across zero		
solve number and practical problems that involve all of the above.	The same of the sa	
Number: Addition, subtraction, multiplication and division	Addition, subtraction, multiplication and division	
Pupils should be taught to:	Pupils practise addition, subtraction, multiplication and division for	
 multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication 	larger numbers, using the formal written methods of columnar addit and subtraction, short and long multiplication, and short and long division (see Mathematics Appendix 1).	
 divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context 	They undertake mental calculations with increasingly large numbers and more complex calculations.	
	Pupils continue to use all the multiplication tables to calculate mathematical statements in order to maintain their fluency.	
	Pupils round answers to a specified degree of accuracy, eg to the nearest 10, 20, 50 etc, but not to a specified number of significant	
 perform mental calculations, including with mixed operations and 	figures. Pupils explore the order of operations using brackets; for example,	
large numbers.		
 identify common factors, common multiples and prime numbers use their knowledge of the order of operations to carry out 	2 + 1 × 3 = 5 and (2 + 1) × 3 = 9	
 use their knowledge of the order of operations to carry out calculations involving the four operations 	Common factors can be related to finding equivalent fractions.	
 solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why 		
 solve problems involving addition, subtraction, multiplication and division 		
 use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy. 		



Year 6 Programme of Study (statutory requirements)

Number: Fractions (including decimals and percentages)

Pupils should be taught to:

- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions >1
- add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- multiply simple pairs of proper fractions, writing the answer in its simplest form (for example, ¹/₄ × ¹/₂ = ¹/₈)
- divide proper fractions by whole numbers (for example, 1/3 ÷ 2 = 1/6)
- associate a fraction with division and calculate decimal fraction equivalents (for example, 0.375) for a simple fraction (for example, ³/₆)
- identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places
- multiply one-digit numbers with up to two decimal places by whole numbers
- use written division methods in cases where the answer has up to two decimal places
- solve problems which require answers to be rounded to specified degrees of accuracy
- recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.

Notes and guidance (non-statutory)

Fractions (including decimals and percentages)

Pupils should practise, use and understand the addition and subtraction of fractions with different denominators by identifying equivalent fractions with the same denominator. They should start with fractions where the denominator of one fraction is a multiple of the other (for example, ${}^{1}/_{2} + {}^{1}/_{3} = {}^{3}/_{8}$) and progress to varied and increasingly complex problems.

Pupils should use a variety of images to support their understanding of multiplication with fractions. This follows earlier work about fractions as operators (fractions of), as numbers, and as equal parts of objects, for example as parts of a rectangle.

Pupils use their understanding of the relationship between unit fractions and division to work backwards by multiplying a quantity that represents a unit fraction to find the whole quantity (for example, if 7 /₄ of a length is 36cm, then the whole length is 36 × 4 = 144cm).

They practise calculations with simple fractions and decimal fraction equivalents to aid fluency, including listing equivalent fractions to identify fractions with common denominators.

Pupils can explore and make conjectures about converting a simple fraction to a decimal fraction (e.g. 3+8=0.375). For simple fractions with recurring decimal equivalents, pupils learn about rounding the decimal to three decimal places, or other appropriate approximations depending on the context. Pupils multiply and divide numbers with up to two decimal places by one-digit and two-digit whole numbers. Pupils multiply decimals by whole numbers, starting with the simplest cases, such as $0.4 \times 2 = 0.8$, and in practical contexts, such as measures and money.

Pupils are introduced to the division of decimal numbers by one-digit whole numbers and, initially, in practical contexts involving measures and money. They recognise division calculations as the inverse of multiplication.

Pupils also develop their skills of rounding and estimating as a means of predicting and checking the order of magnitude of their answers to decimal calculations. This includes rounding answers to a specified degree of accuracy and checking the reasonableness of their answers

Year 6 Programme of Study (statutory requirements)

RATIO AND PROPORTION

Pupils should be taught to:

- solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- solve problems involving the calculation of percentages (for example, of measures, and such as 15% of 360) and the use of percentages for comparison
- solve problems involving similar shapes where the scale factor is known or can be found
- solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

Notes and guidance (non-statutory)

RATIO AND PROPORTION

Pupils recognise proportionality in contexts when the relations between quantities are in the same ratio (for example, similar shapes and recines)

Pupils link percentages or 360° to calculating angles of pie charts.

Pupils should consolidate their understanding of ratio when comparing quantities, sizes and scale drawings by solving a variety of problems. They might use the notation a:b to record their work.

Pupils solve problems involving unequal quantities eg 'for every egg you need three spoonfuls of flour', ³/₅ of the class are boys'. These problems are the foundation for later formal approaches to ratio and proportion.

ALGEBRA

Pupils should be taught to:

- use simple formulae
- · generate and describe linear number sequences
- · express missing number problems algebraically
- find pairs of numbers that satisfy an equation with two unknowns
- · enumerate all possibilities of combinations of two variables.

ALGEBRA

Pupils should be introduced to the use of symbols and letters to represent variables and unknowns in mathematical situations that they already understand, such as:

- missing numbers, lengths, coordinates and angles
- · formulae in mathematics and science
- equivalent expressions (for example, a + b = b + a)
- · generalisations of number patterns
- number puzzles (for example, what two numbers can add up to).

Year 6 Programme of Study (statutory requirements)

MEASUREMENT

Pupils should be taught to:

- solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
- use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
- · convert between miles and kilometres
- recognise that shapes with the same areas can have different perimeters and vice versa
- recognise when it is possible to use formulae for area and volume of shapes
- calculate the area of parallelograms and triangles
- calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units (for example, mm³ and km³).

Notes and guidance (non-statutory)

MEASUREMENT

Pupils connect conversion (for example, from kilometres to miles) to a graphical representation as preparation for understanding linear/ proportional graphs.

They know approximate conversions and are able to tell if an answer is sensible.

Using the number line, pupils use, add and subtract positive and negative integers for measures such as temperature.

They relate the area of rectangles to parallelograms and triangles, for example, by dissection, and calculate their areas, understanding and using the formulae (in words or symbols) to do this.

Pupils could be introduced to compound units for speed, such as miles per hour, and apply their knowledge in science or other subjects as appropriate.

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ST JOHN FISHER RC PRIMARY SCHOOL

Year 6 Programme of Study (statutory requirements)	Notes and guidance (non-statutory)	
GEOMETRY	GEOMETRY	
Properties of shapes	Properties of shapes	
Pupils should be taught to:	Pupils draw shapes and nets accurately, using measuring tools and conventional markings and labels for lines and angles. Pupils describe the properties of shapes and explain how unknown angles and lengths can be derived from known measurements.	
 draw 2D shapes using given dimensions and angles recognise, describe and build simple 3D shapes, including making nets 		
 compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius 	These relationships might be expressed algebraically for example, $d = 2 \times r$, $a = 180 - (b + c)$.	
 recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles. 		
Geometry: Position and direction	Position and direction	
Pupils should be taught to:	Pupils draw and label a pair of axes in all four quadrants with equal	
 describe positions on the full coordinate grid (all four quadrants) draw and translate simple shapes on the coordinate plane, and reflect them in the axes. 	scaling. This extends their knowledge of one quadrant to all four quadrants, including the use of negative numbers.	
	Pupils draw and label rectangles (including squares), parallelograms and rhombuses, specified by coordinates in the four quadrants, predicting missing coordinates using the properties of shapes. These might be expressed algebraically for example, translating vertex (a, b, b) to $(a-2, b+3)$; (a, b) and $(a+d, b+d)$ being opposite vertices of a square of side d .	
STATISTICS	STATISTICS	
Pupils should be taught to: interpret and construct pie charts and line graphs and use these to	Pupils connect their work on angles, fractions and percentages to the interpretation of pie charts.	
 Interpret and construct pie charts and line graphs and use these to solve problems calculate and interpret the mean as an average. 	Pupils both encounter and draw graphs relating two variables, arising from their own enquiry and in other subjects.	
	They should connect conversion from kilometres to miles in measurement to its graphical representation.	
	Pupils know when it is appropriate to find the mean of a data set.	

Implementation of curriculum:

At St John Fisher we believe that 'Quality First Teaching' is the key to implementing an effective, creative and enriching curriculum. It encourages and enables students to become more curious, engaged and independent learners; promoting challenge and a 'love' of learning. Mathematics is important in everyday life and, with this in mind, the purpose of mathematics at St John Fisher Primary school is to develop an ability to solve problems, to reason, to think logically and to work systematically and accurately.

We have adopted a mastery approach in order to deliver the three aims of the National Curriculum, fluency, reasoning and problem solving. Underpinning this pedagogy is a belief that all children can achieve in maths. We believe in promoting a sustained and deepening understanding by employing a variety of mastery strategies, with teaching for conceptual understanding at the heart of everything we do. All children are challenged and encouraged to excel in maths. New mathematical concepts are introduced using a "Concrete, Pictorial and Abstract" approach; enabling all children to experience hands-on learning when discovering new mathematical topics, and allows them to have clear models and images to aid their understanding. Our approach to teaching maths, provides all children with full access to the curriculum and enables them to develop independence, confidence and competence - "mastery in mathematics"- in order to be independent mathematicians who are well equipped to apply their learning to the wider world.



In order to ensure 'Quality First Teaching' in Maths, we strive for the planning of all subjects to be personalised to each class and the individuals within them. Pupils' learning, including those with special educational needs (SEN), those who have English as an Additional language (EAL) and for higher attaining pupils, is supported through the use of different approaches whilst allowing them to achieve the same learning objectives.

We aim for our outcomes to be clear so the pupils have an idea of where they are heading. They detail the modelling of what is expected and discussion around the reasons behind this; providing appropriate challenges for all the pupils within the class. Ensuring open ended and specific targeted questions are clearly identified to support pupils' understanding and development. 'Quality First Teaching' provides the opportunity for teachers and pupils to reflect on and evaluate their progress and understanding within lessons, allowing for adaptation and adjustment as part of assessment for learning. At St John Fisher we strongly believe that cultural capital and social status should not disadvantage any pupil and we aim to provide all pupils with the opportunity to succeed and reach their potential, or beyond, by providing an enriching curriculum, further enhanced by creative and extra-curricular opportunities.

Monitoring Impact:

At St John Fisher we ensure the effective monitoring of the impact of our curriculum by ensuring our leadership team carry out a range of activities. In addition the leadership team support phase and subject leaders to develop their subject knowledge and experience through looking at learning, planning audits, book audits, reviewing learning environments, data analysis and pupil voice.

An evaluation of all of the above activities feeds into their subject review and leads to their subject action plan. Information gathered is collated, reviewed and feeds forward into meaningful, succinct action plans. These action plans feed into our overall School Development Plan, where appropriate. Subject leaders update and inform school governors regarding teaching and learning in their subject and the impact of the curriculum on learners.