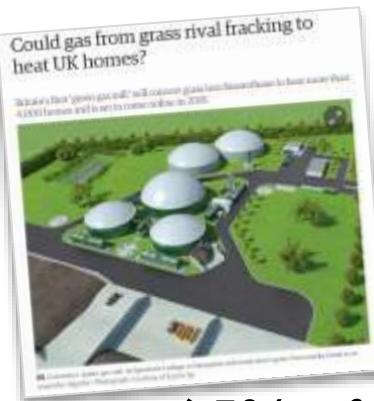


ONLINE SAFETY

Practical parenting
in the digital age



SHAPE OF THINGS TO COME

65% of children will end up at jobs that haven't been invented yet

Alternative Currency Bankers

3D Printing Engineers

Waste Data Managers

Urban Agriculturalist

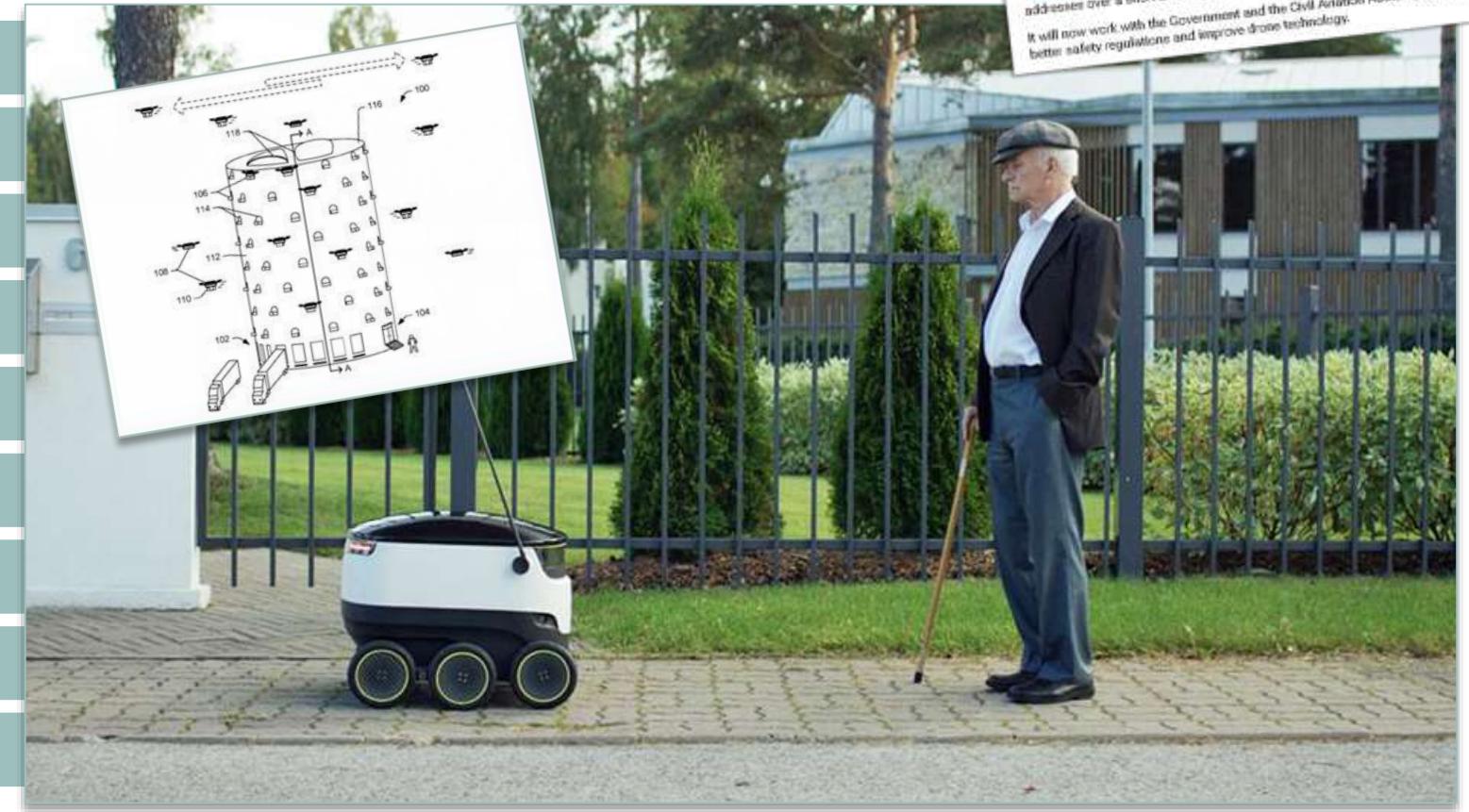
Nano-Medics / Robotic engineers

Anaerobic digester architect

Drone Dispatchers / Pilots

YouTuber

Certified Ethical Hacker



STUN HOME FOOTBALL SPORT TV & SHOWbiz LIVING NEWS VIDEOS

GUINEA PIGS CAN FLY Amazon to use Britain as testing ground for controversial flying delivery drones

Online retail giant hopes to deliver packages within 30 minutes using airborne robotic mini-copters

BY JASPER HAMILL 26th July 2016, 11:26 am

28 SHARES

Amazon is preparing to test controversial flying delivery drones in British airspace. The technology giant has been developing drones that can deliver its parcels to private addresses over a short distance as part of its Prime Air initiative. It will now work with the Government and the Civil Aviation Authority (CAA) to develop better safety regulations and improve drone technology.

1 COMMENTS

Samsung's Family Hub 2.0, has internal cameras, voice control and an interface to the MasterCard Groceries app for easy ordering. It knows what people are eating more surely than any supermarket.



Computer

Tablets

Laptops

Smart



INTERNET OF THINGS

Televisions SMART

Games Consoles

Hand held
games consoles

ers

Cameras – Geo tagging

Wearables – Fit Bit

DVD/Blu Ray Player (Netflix)

Burglar Alarm

Car

Heating System

Fridge

Toys – Hello Barbie

Baby Monitors

SMART Meds



Never pick up after your dog again.

POOPER BASIC

\$15/mo.

- 2 scoops/day
- 15 mile scoop radius

[SUBSCRIBE NOW](#)

POOPER PLUS

\$25/mo.

- 3 scoops/day
- 30 mile scoop radius
- Rollover unused scoops

[SUBSCRIBE NOW](#)

POOPER ELITE

\$35/mo.

- Unlimited scoops
- Unlimited scoop radius

[SUBSCRIBE NOW](#)

WHAT IS THE INTERNET?



OMNES CIVES GOOGLANI SUMUS.

EMILY TAYLOR

Google has colonised more countries than the roman empire – without firing a single shot



Google and Facebook have conquered the world through “the business model of free” or “surveillance capitalism”, a big data world in which we’re the products.

Countries don't control the internet.
Companies do.

Governments have stepped back because it suits them to allow the companies of silicon valley to become the law enforcers.

THE BUSINESS MODEL OF FREE



I AGREE

The image shows a Facebook sign-up screen. At the top left is the "facebook" logo. Below it, a large blue button with white text reads "Connect with friends and the world around you on Facebook." Underneath this are three items: "See photos and updates from friends in News Feed.", "Share what's new in your life on your Timeline.", and "Find more of what you're looking for with Graph Search.". At the bottom, there is a note: "By clicking Sign Up, you agree to our Terms and Conditions and read our Data Use Policy, including our Children's Privacy Notice." A "Sign Up" button is visible at the very bottom.

A Mac OS X style dialog box titled "iCloud". The main content area has a title "Accept the iCloud Terms and Conditions to use iCloud." and a sub-section "iCloud Terms and Conditions". It contains a "Welcome to iCloud" message and the "Terms and Conditions" document. The document states: "THIS LEGAL AGREEMENT BETWEEN YOU AND APPLE GOVERNS YOUR USE OF THE iCLOUD PRODUCT, SOFTWARE, SERVICES, AND WEBSITES (COLLECTIVELY REFERRED TO AS THE "SERVICE"). IT IS IMPORTANT THAT YOU READ AND UNDERSTAND THE FOLLOWING TERMS. BY CLICKING "AGREE," YOU ARE AGREEING THAT THESE TERMS WILL APPLY IF YOU CHOOSE TO ACCESS OR USE THE SERVICE." It continues with a detailed description of Apple's role as provider and how user content is stored and accessible across devices. A bullet point lists: "• Apple Inc., located at 1 Infinite Loop, Cupertino, California, for users in North, Central, and South America (excluding Canada), as well as United States territories and possessions;". Below the text is a link: "A copy of these Terms and Conditions is available at <http://www.apple.com/legal/icloud/ww/>". At the bottom, there is a checked checkbox labeled "I have read and agree to the iCloud Terms and Conditions." and two buttons: "Cancel" and "Continue". A cursor arrow points to the "Continue" button.

WHAT ARE YOU AGREEING TO?

When we click “I agree,” we hand over the right to

- Track us
- Profile us
- Scan our email
- Scan chat content;
- Remove, edit, or share and sell our content without giving us a cut of the revenues.



Facebook “likes” alone can reveal an individual’s gender, age, race, sexuality, political, and religious views.

Target correctly inferred that a teenage girl was pregnant based on big data profiling—as her father found out when he phoned to complain that she’d been sent coupons for baby products.

THE WORLD'S MOST VALUABLE RESOURCE IS NO LONGER OIL, BUT DATA

A NEW commodity spawns a lucrative, fast-growing industry, prompting antitrust regulators to step in to restrain those who control its flow.

A century ago, the resource in question was oil. Now similar concerns are being raised by the giants that deal in data, the oil of the digital era.

Amazon captures half of all dollars spent online in America. Google and Facebook accounted for almost all the revenue growth in digital advertising in America last year.



What has changed?

Smartphones and the internet have made data abundant, ubiquitous and far more valuable. Whether you are going for a run, watching TV or even just sitting in traffic, virtually every activity creates a digital trace—more raw material for the data distilleries

NEW TYPES OF PERSONAL DATA

big data is becoming the norm for many organisations, using it to profile people and inform their decision-making processes, whether that's to determine your car insurance premium or to accept/reject your job application;

artificial intelligence (AI) is stepping out of the world of science-fiction and into real life, providing the ‘thinking’ power behind virtual personal assistants and smart cars; and other devices.



machine learning algorithms are discovering patterns in data that traditional data analysis couldn't hope to find, helping to detect fraud and diagnose diseases.



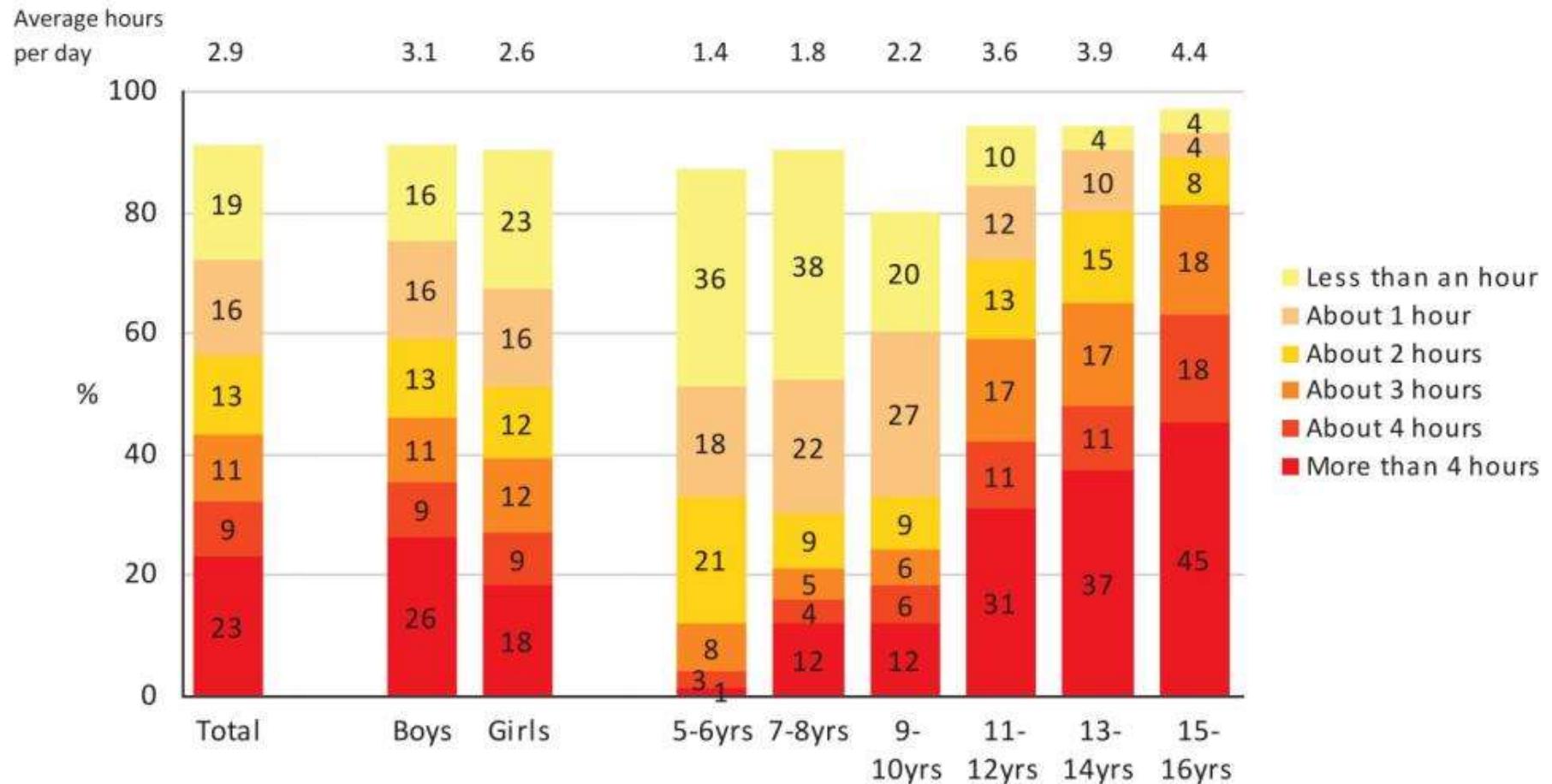
CHANGED TIMES



Children growing up now have never known a time without the internet.

Children aged five to 16 spend an average of six and a half hours a day in front of a screen compared with around three hours in 1995, according to Childwise.

Figure 5: Average time spent online per day, by age and gender



Base: All aged 5-16 (9.0m / unwtd 952)

Source: Childwise (2017)

THE CHALLENGE

1. Children and young people make up one-third of internet users
2. They see little distinction between offline and online.
3. They test relationships, experiment and push boundaries, constantly asking themselves questions about the person they want to be
4. the internet is vital for satisfying this curiosity
5. They should be encouraged to learn, explore and interact with one another online, but the content they can access, and the online space that they are navigating, must be age-appropriate and safe.

GROWING UP DIGITAL

January 2017

The report, which the Government said it would now look at “carefully”, calls for:

- an end to “impenetrable terms and conditions” that “give social media giants control over children’s data without any accountability”.
- a digital ombudsman to help children to remove content about themselves and force firms to be more transparent
- a compulsory digital citizenship programme in every school from ages 4-14

DIGITAL STRATEGY

01/03/2017



Government launches major new drive on internet safety.

27/02/2017

- UK to be safest place in the world for young people to go online
- Parents now more concerned about their children sexting than drinking or smoking

Ministers have begun work on a new Internet Safety Strategy aimed at making Britain the safest country in the world for children and young people to be online.

The focus will be on preventing children and young people from harm online and making the internet a safer place.

GOVERNMENT INTERVENTION

This consultation closes at
midday on 7 December
2017

Summary

This consultation seeks views on the government's Internet Safety Strategy.



HM Government

Internet Safety Strategy – Green paper

October 2017

GREEN PAPER

- The introduction of a social media code of practice, transparency reporting and a **social media levy**
- Technological solutions to online harms, including an effort to build safety-by-design into services used by children
- Developing children's digital literacy in schools and greater support for parents and carers
- Addressing adults' experience of online abuse and problems linked to young people's use of online dating apps.

WHAT DO CHILDREN FIND POSITIVE / NEGATIVE?

- fun
- communication
- self-expression
- autonomy
- interaction with strangers
- violence and hatred
- sexual content
- bullying

in 66% of reviews of platforms with an age restriction of 13 or older, young people reported that they had used the site before the age of 13.

T.E.A.M.



Recommendations for parents and carers include using the TEAM framework:

- Talk frequently to children about staying safe online
- Explore the online world together as a family
- Agree on family rules about what is and isn't OK online
- Manage privacy settings and controls on the sites, apps and games the family uses.

THE RISKS

content: being exposed to illegal, inappropriate or harmful material;

contact: being subjected to harmful online interaction with other users; and

conduct: personal online behaviour that increases the likelihood of, or causes, harm.

FOR YOUNGER CHILDREN

 A blue circular icon featuring a zipper with two black arrows pointing upwards, indicating it should be closed. <p>ZIP IT</p> <p>Keep your personal stuff private and think about what you say and do online.</p>	 A green shield-shaped icon with two black arrows pointing upwards, symbolizing protection or blocking. <p>BLOCK IT</p> <p>Block people who send nasty messages and don't open unknown links and attachments.</p>	 An orange flag icon with two black arrows pointing upwards, symbolizing reporting or flagging. <p>FLAG IT</p> <p>Flag up with someone you trust if anything upsets you or if someone asks to meet you offline.</p>
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FOR OLDER CHILDREN

stay safe online

Remember the 5 SMART rules when using the internet and mobile phones.

- S**AFE: Keep safe by being careful not to give out personal information when you're chatting or posting online. Personal information includes your email address, phone number and password.
- M**EET: Meeting someone you have only been in touch with online can be dangerous. Only do so with your parents' or carers' permission and even then only when they can be present.
- A**CCEPTING: Accepting emails, IM messages, or opening files, pictures or texts from people you don't know or trust can lead to problems – they may contain viruses or nasty messages!
- R**Eliable: Someone online might lie about who they are, and information on the internet may not be true. Always check information with other websites, books or someone who knows.
- T**ELL: Tell your parent, carer or a trusted adult if someone or something makes you feel uncomfortable or worried, or if you or someone you know is being bullied online.

Find out more at Childnet's website ...

www.kidsmart.org.uk

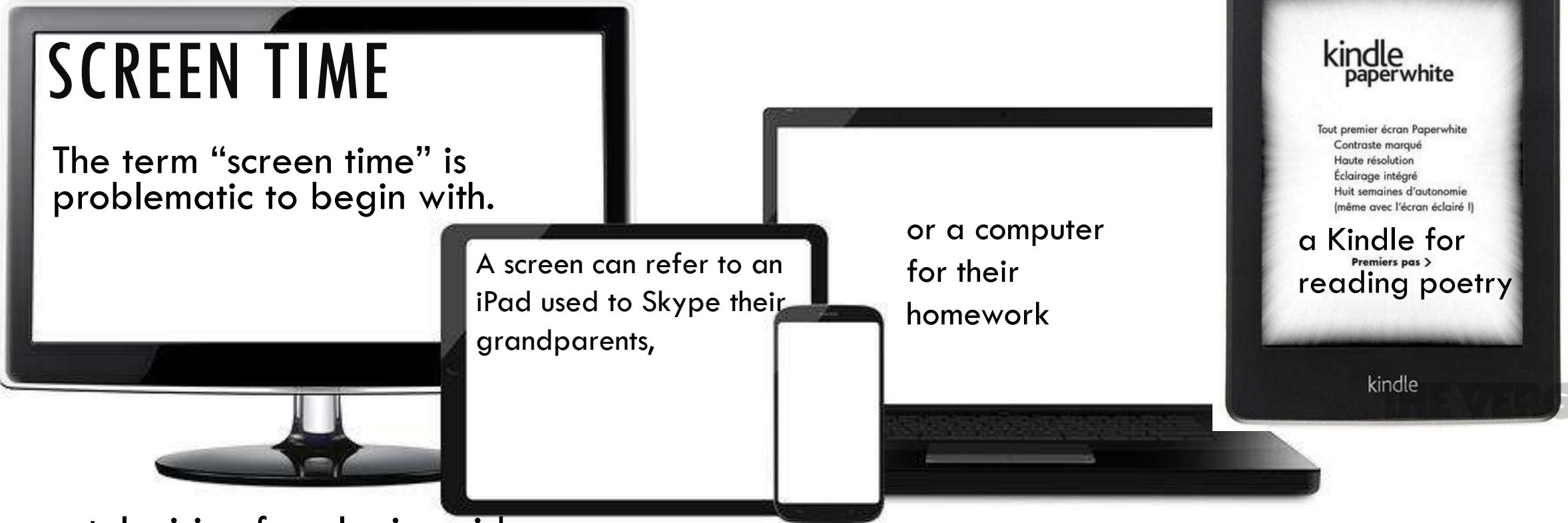
Childnet International © 2002-2010 Registered Charity no. 1080173 www.childnet.com

 **Childnet
International**

 **KidSMART**

SCREEN TIME

The term “screen time” is problematic to begin with.



A screen can refer to an iPad used to Skype their grandparents,

or a computer for their homework

a television for playing video games,

Most screens are now multifunctional, so unless we specify the content, context and connections involved in particular screen time activities, **any discussion will be muddled.**

kindle
paperwhite

Tout premier écran Paperwhite
Contraste marqué
Haute résolution
Éclairage intégré
Huit semaines d'autonomie
(même avec l'écran éclairé !)

a Kindle for
Premiers pas >
reading poetry

kindle

SCREEN TIME

'Screen time' is an obsolete concept. As digital media become integrated into aspects of daily life, we need to... //

Parents could consider whether children are:

- Eating and sleeping enough
- Physically healthy
- Connecting socially with friends and family – through technology or otherwise
- Engaged and achieving in school
- Enjoying and pursuing hobbies and interests – through technology or beyond
- Having fun and learning in their use of digital media?

If the answer to these questions is more or less 'yes', then perhaps the problem of 'screen time' is less dramatic than many parents have been led to believe.



TRISTAN HARRIS THINKS BIG TECH IS TAKING ADVANTAGE OF US ALL

- YouTube “It’s so invisible what we’re doing to ourselves,” he says. “It’s like a public health crisis. It’s like smoking for no cigarettes, except because we’re given so many benefits, people can’t actually see and admit the erosion of human thought that’s occurring at the same time.”
- Instagram “It’s like a public health crisis. It’s like smoking for no cigarettes, except because we’re given so many benefits, people can’t actually see and admit the erosion of human thought that’s occurring at the same time.”
- Facebook “It’s like a public health crisis. It’s like smoking for no cigarettes, except because we’re given so many benefits, people can’t actually see and admit the erosion of human thought that’s occurring at the same time.”
- Snapchat “It’s like a public health crisis. It’s like smoking for no cigarettes, except because we’re given so many benefits, people can’t actually see and admit the erosion of human thought that’s occurring at the same time.”
- Our media turns events into breaking news to keep us watching.

WWW.TIMEWELLSPENT.IO

Two billion minds are being hijacked by technology.

What began as a race to monetize our attention is now eroding the pillars of our society: **mental health, democracy, social relationships, and our children.**

Email address

[Let's fix it >](#)



87,963

people want to change the industry



"MOVE FAST AND
BREAK THINGS.
UNLESS YOU ARE
BREAKING STUFF,
YOU ARE NOT MOVING
FAST ENOUGH."

Mark Zuckerberg
CEO, Facebook

USING SCREEN MEDIA WITH YOUNG CHILDREN

Research shows that children's learning from media can be greatly enhanced when parents and other adults join in and make it a shared experience. The following tips offer a range of ways you can use screen media to make it an interactive, more enriching learning experience.

- Watch Together
- Play Screen-Based Games Together
- Make the Connection Between the Screen and the Real World

ACTIVITY CHECKLIST

❖ **Interactive:**

The child should be required to do something, otherwise they may just as well be watching TV; interaction means they will be engaged in what they are doing and learning from it.

❖ **Complementary:**

A link to current school subjects, hobby or a day's activity. Repetition and variation will support learning.

❖ **Variety:**

Learning happens every day in a variety of ways, both direct and indirect. Children benefit from variety and making choices. Interactive screens are part of the variety.

❖ **Moderation:**

Don't let it be the only way they learn. Too much of any single thing can be detrimental. Keep mixing it up.

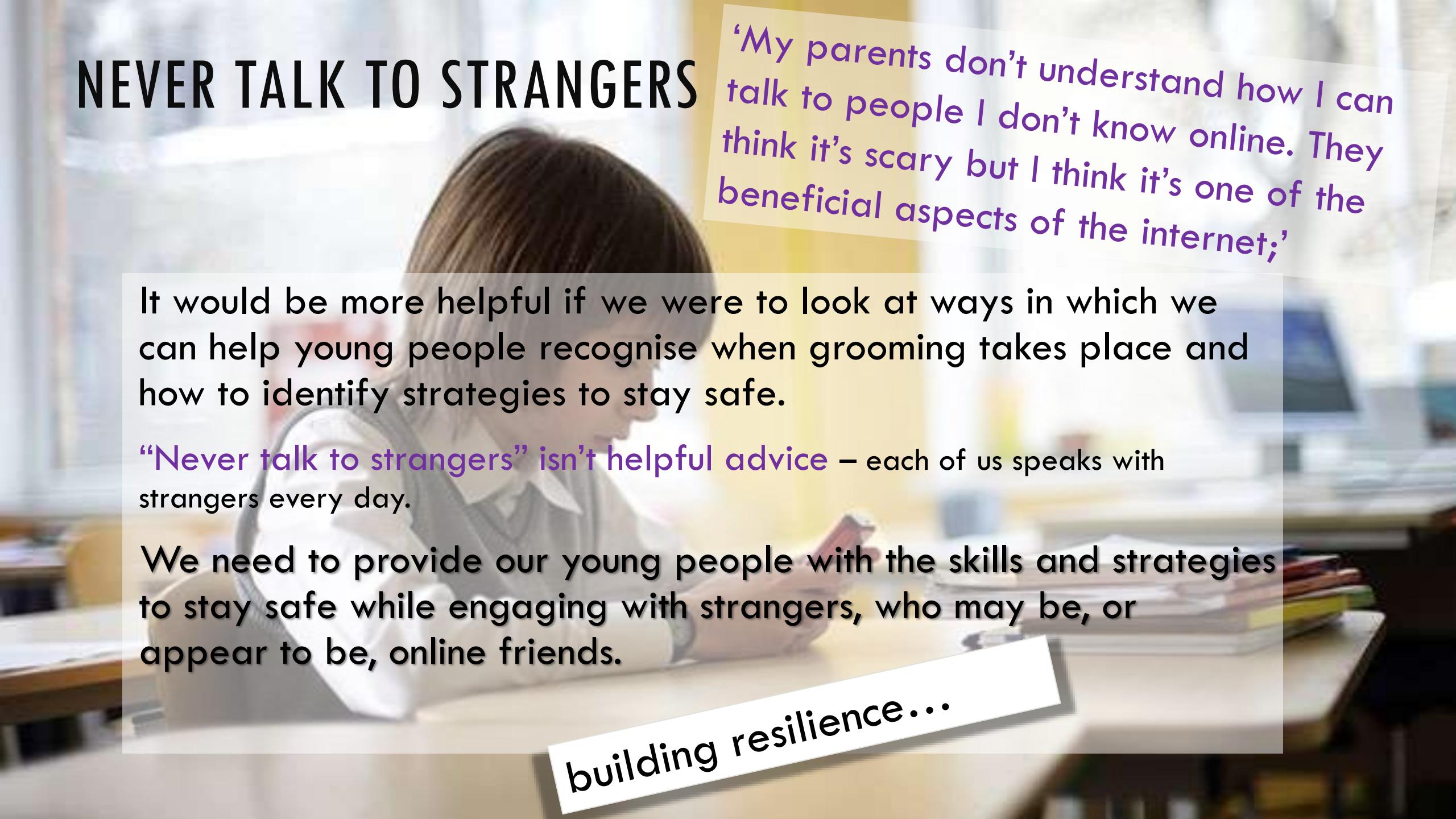
❖ **Age-appropriate:**

Just as we consider the appropriateness of the films our children watch, the same consideration needs to be given to the content they consume on a tablet.

IF YOUR CHILD IS PLAYING MORE THAN YOU THINK IS GOOD FOR THEM:

1. **Set specified times** for them to play. Rather than cutting them off mid-game when that time has elapsed (this would leave them with a genuine grievance if they are mid-match on FIFA, for example!) give them a countdown to turning off the console so they can finish what they are doing. Offer them a 10 minute warning, then a five minute warning before they have to finish.
2. **Do a deal** that you will let them play once they have completed specific tasks, eg: cleaning their room, clearing the table, going outside and playing football, doing their homework etc. Then set a curfew for when they must finish.
3. **Persuade them to remove all devices from their bedrooms overnight**, including phones and tablets, so they can't play for hours on end without you knowing.
4. Encourage them to **find other interests**, outside gaming, with you, with friends, or on their own.
5. **Lead by example**. When your children are having screen-free time, put your devices down too.

NEVER TALK TO STRANGERS



'My parents don't understand how I can talk to people I don't know online. They think it's scary but I think it's one of the beneficial aspects of the internet;'

It would be more helpful if we were to look at ways in which we can help young people recognise when grooming takes place and how to identify strategies to stay safe.

"Never talk to strangers" isn't helpful advice – each of us speaks with strangers every day.

We need to provide our young people with the skills and strategies to stay safe while engaging with strangers, who may be, or appear to be, online friends.

building resilience...

DIGITAL RESILIENCE: A PARENT'S GUIDE



WHAT IS DIGITAL RESILIENCE?

WHAT'S SO IMPORTANT ABOUT DIGITAL RESILIENCE?

Digital resilience involves having the ability to understand when you are at risk online, knowing what to do if anything goes wrong, learning from your experiences of being online, and being able to recover from any difficulties or upsets.

The reality is, if you attempt to make parental controls your first line of defence, your child will do what children are programmed to do – they'll attempt to find a way around them and could end up in much less safe parts of the net, such as the murkier parts of the dark web.

More importantly, you won't be helping them to develop digital resilience.

A child who is digitally resilient will be able to:

! Understand when they are at risk online

Know what to do to seek help



Learn from experience

Recover when things go wrong



This involves:

- Recognising potentially risky scenarios.
- Understanding how to deal with them.
- Using these experiences to adapt what they do online in the future.

6 WAYS TO PROMOTE DIGITAL RESILIENCE AT HOME

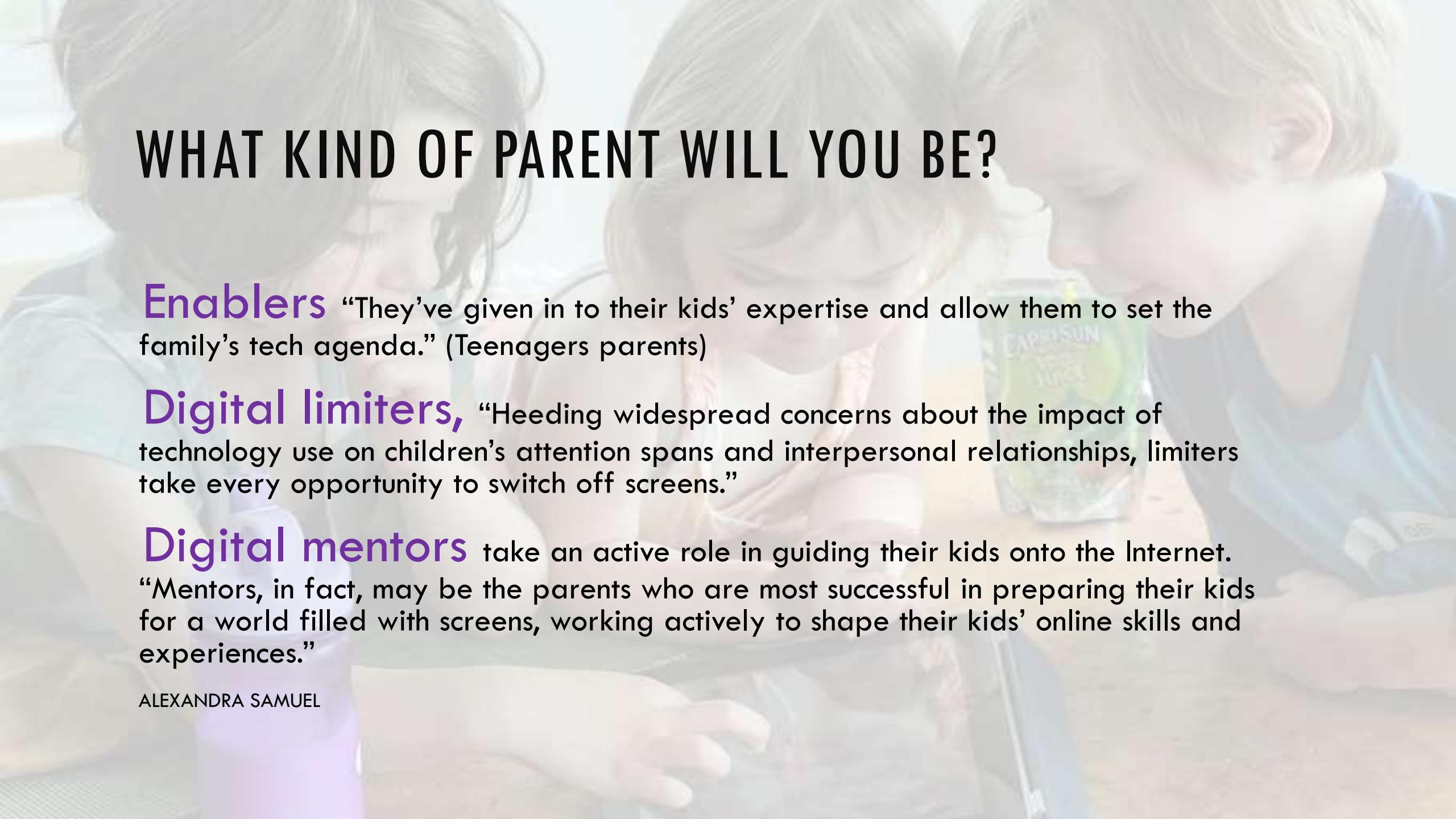
1. Employ the same parenting skills you use offline to keep them safe, such as negotiating boundaries, talking about the difficult subjects we'd all rather avoid, **helping your child to recognise what's good and bad behaviour**.
2. Set **fair and consistent rules** in relation to your child's internet use at home. As they get older, try to agree the rules with them so that they have some control over their digital world.
3. Teach your child to think critically about what they read, see or hear online.
4. Helping your child to understand that and to **pause and think** about the impact of things that are posted online, will help them cope with some of the difficult behaviour they will come across and avoid getting caught up in it.
Empathy
5. **Maintain a positive outlook** on your child's use of the internet.
Whatever you think to the stuff they watch or the hours they spend on Musical.ly or the PS4, if you constantly criticise the apps and games they love, they're not going to want to talk to you about their online life.
6. Children who can recover from an online mistake can learn and avoid making the same mistake again. You can help by making it easy for them to talk to you about their mishaps making sure they know where to go for help if they need it, and recognising if they're not recovering well so you can step in and get help for them.
7. Allow your child to explore and take charge of their online life.
Having some control over any given situation is an important part of **resilience** – and it's a really important part of **digital resilience**. It's essential in helping them understand and develop their own sense of what's right and wrong online.

RISK VS HARM

Risk - the possibility that something negative or dangerous will happen

Harm - refers to actual damage or trauma

There are certainly risks associated with internet use, but for the majority of young people, **these risks will never lead to harm.**

A soft-focus photograph of a woman with blonde hair, wearing a green top, holding a young child. They are both looking down at a tablet device she is holding. The child is wearing a blue shirt with a 'Capri Sun' logo. The background is blurred.

WHAT KIND OF PARENT WILL YOU BE?

Enablers “They’ve given in to their kids’ expertise and allow them to set the family’s tech agenda.” (Teenagers parents)

Digital limiters, “Heeding widespread concerns about the impact of technology use on children’s attention spans and interpersonal relationships, limiters take every opportunity to switch off screens.”

Digital mentors take an active role in guiding their kids onto the Internet. “Mentors, in fact, may be the parents who are most successful in preparing their kids for a world filled with screens, working actively to shape their kids’ online skills and experiences.”

ALEXANDRA SAMUEL

ONLINE PARENTING

“Children of **limiters** are most likely to engage in problematic behaviour: **twice** as likely as the children of **mentors** to access porn, or to post rude or hostile comments online; **three times** as likely to go online and impersonate a classmate, peer, or adult.”

“**Shielding kids from the Internet may work for a time, but once they do get online, limiters’ kids often lack the skills and habits that make for consistent, safe, and successful online interactions.**”

ALEXANDRA SAMUEL

THE REAL WORLD

Too often adults will

**Understand
world. - Soci**

The challenges
are about **people**
buttons and technology,

A child is a child
until they reach
maturity, not until
they pick up a
smartphone

'online' world.

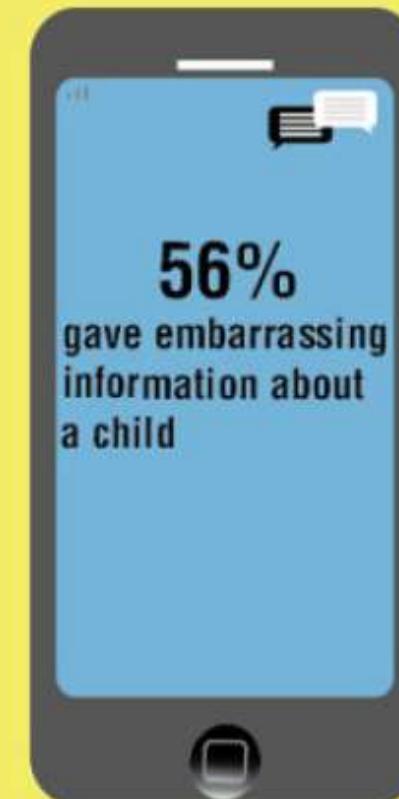
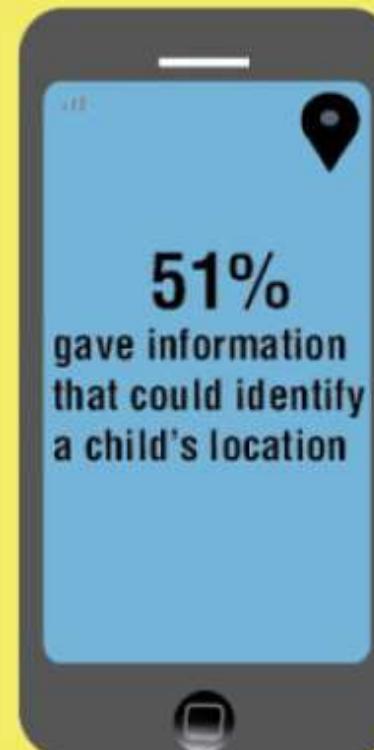
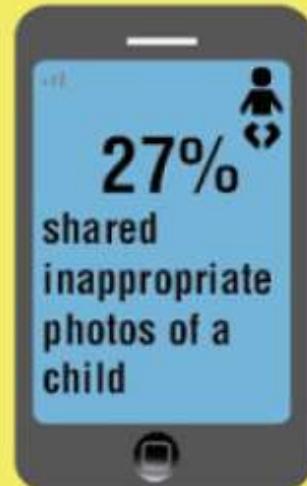
real



CHILDREN'S DATA - SHARENTING

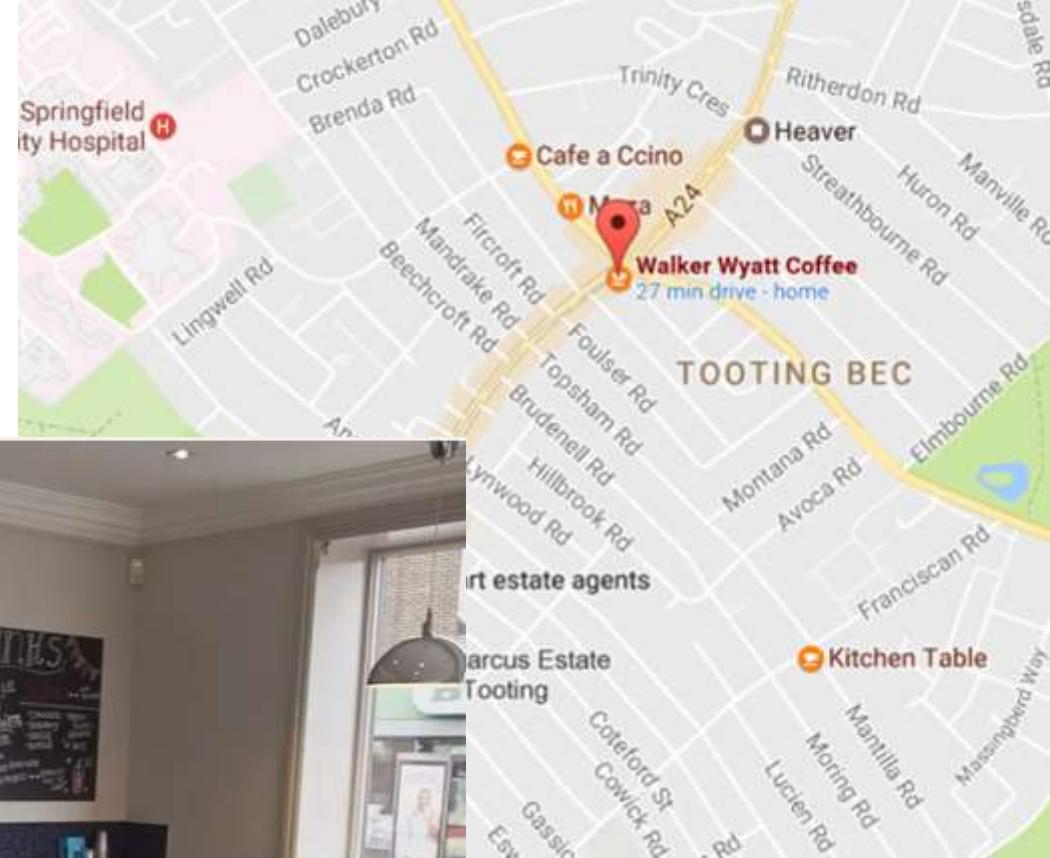
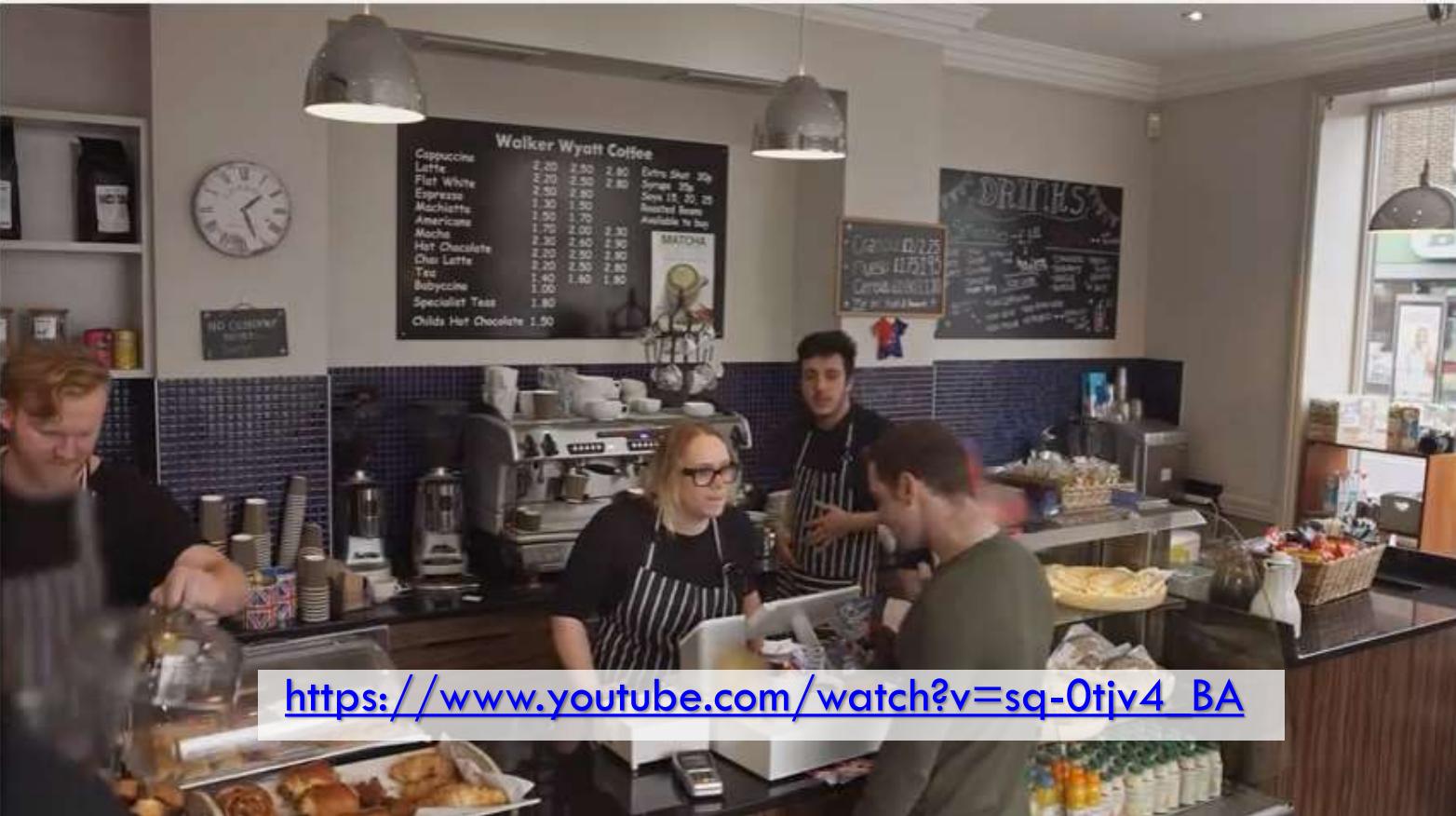


74% of parents feel another parent shared too much online



Source: C.S. Mott Children's Hospital National Poll on Children's Health, 2015

DATA TO GO



HOW TO STAY PROTECTED AGAINST **RANSOMWARE**

Updates – always update, devices and apps

Anti-Virus – keep up to date

Anti-Malware – Keep up to date

Get Savvy – Educate yourself and don't fall prey

Backup your data – make use of cloud services

Unplug USB drives when not in use

PROTECTING YOUR PHONE

- Get software that allows you to lock, locate, and wipe your device
- Always use a PIN or password to lock phone
- Only download apps from trusted stores
- Back up data
- Keep OS and apps updated
- Log out of sites after you make a payment
- Turn off Wi-Fi and Bluetooth when not in use
- Avoid giving out personal information

PUPIL PREMIUM ELIGIBILITY

Free Anti-Virus

The Pupil Premium / Free School Meals Service' www.fsm.lgfl.net is a web site where parents can quickly and easily check eligibility for free school meals and, if eligible, also gain welcome additional funding for their child's school, known as 'Pupil Premium'. If eligible, you are not obliged to accept the free school meals for your child if you wish to make other arrangements, but we do want to encourage applications as the additional funding gained would still benefit education provision at the school.

By way of a 'thank you' to parents for taking part, regardless of individual outcomes, The London Grid for Learning (LGfL) would like to provide parents of children attending LGfL-connected schools with **Sophos Anti-Virus software, free of charge**, to protect the computers used by pupils at home.

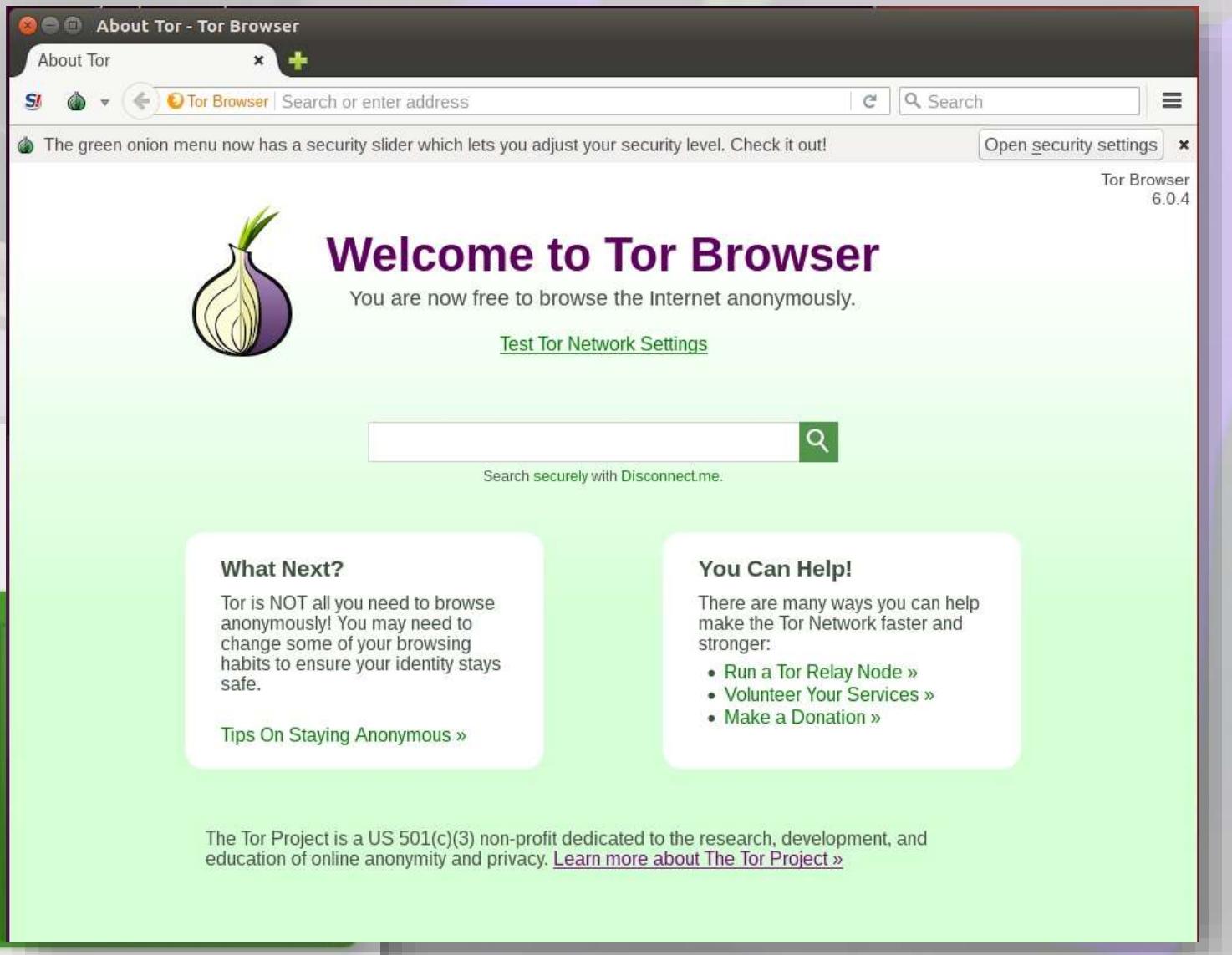
To gain access to this software there is a short registration process which will also give you access to other LGfL services and benefits that are available to your child's school. Please be assured there is no catch, no cost and no advertising. LGfL (a UK education charity set up in 2001 and funded by London's 33 local authorities) exists to support education and is leading this initiative to make it easier for parents to apply for free school meals and to encourage the drawdown of unclaimed Pupil Premium.

Please visit www.fsm.lgfl.net enter the necessary details and support this worthwhile initiative.

THE DARK NET



The screenshot shows the official Tor Project website. At the top left is the purple Tor logo. To its right, the word "Home" is visible. Below the logo, the text "Anonymity Online" is prominently displayed in large white letters. Underneath, a smaller text reads: "Protect your privacy. Defend yourself against network surveillance and traffic analysis." At the bottom left is another purple button with the text "Download Tor" and a small circular icon.



The screenshot shows the "About Tor - Tor Browser" window. The title bar says "About Tor - Tor Browser". The main content area features a large green onion icon on the left. To its right, the text "Welcome to Tor Browser" is displayed in a large, bold, purple font. Below it, a smaller text says "You are now free to browse the Internet anonymously." A green link "Test Tor Network Settings" is present. At the bottom of the window, there is a search bar with the placeholder "Search securely with Disconnect.me." and a magnifying glass icon. In the bottom right corner of the window, the text "Tor Browser 6.0.4" is visible.

CRITICAL THINKING

What's real? What's fake? What's satire?

Here are a few basic questions to consider whenever you and your kids encounter a piece of media:

- Who made this?
- Who is the target audience?
- Who paid for this? Or, who gets paid if you click on this?
- Who might benefit or be harmed by this message?
- What is left out of this message that might be important?
- Is this credible (and what makes you think that)?

FAKE NEWS

Drop bear
Australian Geographic
ran an article on its
website on 1 April 2013
(April Fools' Day)
purporting that
researchers had found
that drop bears were
more likely to attack
tourists than people with
Australian accents



The image shows a screenshot of a fake news website. At the top, there is a large pink ribbon graphic. Below it, the header reads "CEPHALONEWS". On the left side, there are three news articles listed:

- 2016-09-01 Cuttlefish Can Count To Five (Inkfish | Discover)**
Don't look now, but *Sepia pharaonis* cuttlefish may be able to count better than your toddler.
- 2016-08-23 Shy Octopus Hides Inside Its Own Tentacles (E/V Nautilus)**
(Video) While diving off the central California coast, the team of E/V Nautilus encountered this Flapjack Octopus (named for its ear flaps) lingering on the sea floor. [Another video](#).
- 2016-08-20 'Googly-Eyed' Stubby Squid Captures Internet's Attention (NPR)**
It looks like it could be a cartoon character, but it's real. And this little squid is making waves on the internet.
» Older news...

On the right side, there is a main content area with a title "Help Save The ENDANGERED PACIFIC NORTHWEST TREE OCTOPUS From EXTINCTION!" and a navigation bar with links to About, HELP!, FAQs, Sightings, Media, Activities, and Links. Below this, there is a section titled "THE PACIFIC NORTHWEST TREE OCTOPUS" with a detailed description of the species and a photograph of an octopus resting on a tree branch. There is also a map of the Pacific Northwest coast with Seattle labeled.

REAL OR FAKE PHOTO

Play this game with your kids :<http://www.fakeaphoto.com/real-or-fake-photo-game/>

Newsround Video "[How do you spot fake news?](#)"

SOCIAL MEDIA CONTACT



“Before the internet, someone with a sexual interest in children had to take lots of risks,”



“They needed to loiter near schools, go to the beach or park.



“Now, they can browse huge amounts of content from the privacy of their own homes, and no one knows they have done it.”

Karl Hopwood, UK Council for Child Internet Safety.

THE CASE OF JOEL

The news article is from WalesOnline, dated 21 November 2016. It features a red header with the site's name and a navigation bar with links like 'NEWS', 'WHAT'S ON', 'RUGBY', 'FOOTBALL', 'SPORT', 'BUSINESS', 'TV NEWS', 'FUN STUFF', 'HOMES', 'FOOD & DRINK', and 'MORE'. Below the header is a sub-navigation bar with 'Wales', 'Wales News', and 'Crime'. The main title is 'How I found out my 12-year-old was being groomed through Minecraft'. A subtitle reads 'My son was befriended by a pervert who won his trust and sent him money'. The author is Bethany White, with a note that it was updated on 21 November 2016. There are social sharing icons for Facebook, Twitter, Google+, and Pinterest, with a count of 3063 shares. A small thumbnail image shows a Minecraft character.

Joel was one of **two victims** of Adam Isaac, who used Minecraft to lure his victim onto other platforms – including **Skype** and **Snapchat** – to groom them.

Joel's Dad, Lee, revealed how Isaac had built up a strong friendship with his son Joel (also not his real name), won his trust and sent him money through **PayPal** before turning the conversation towards pornography.

Adam Isaac, 22, appeared at Merthyr Tydfil Crown Court on Friday to enter his pleas

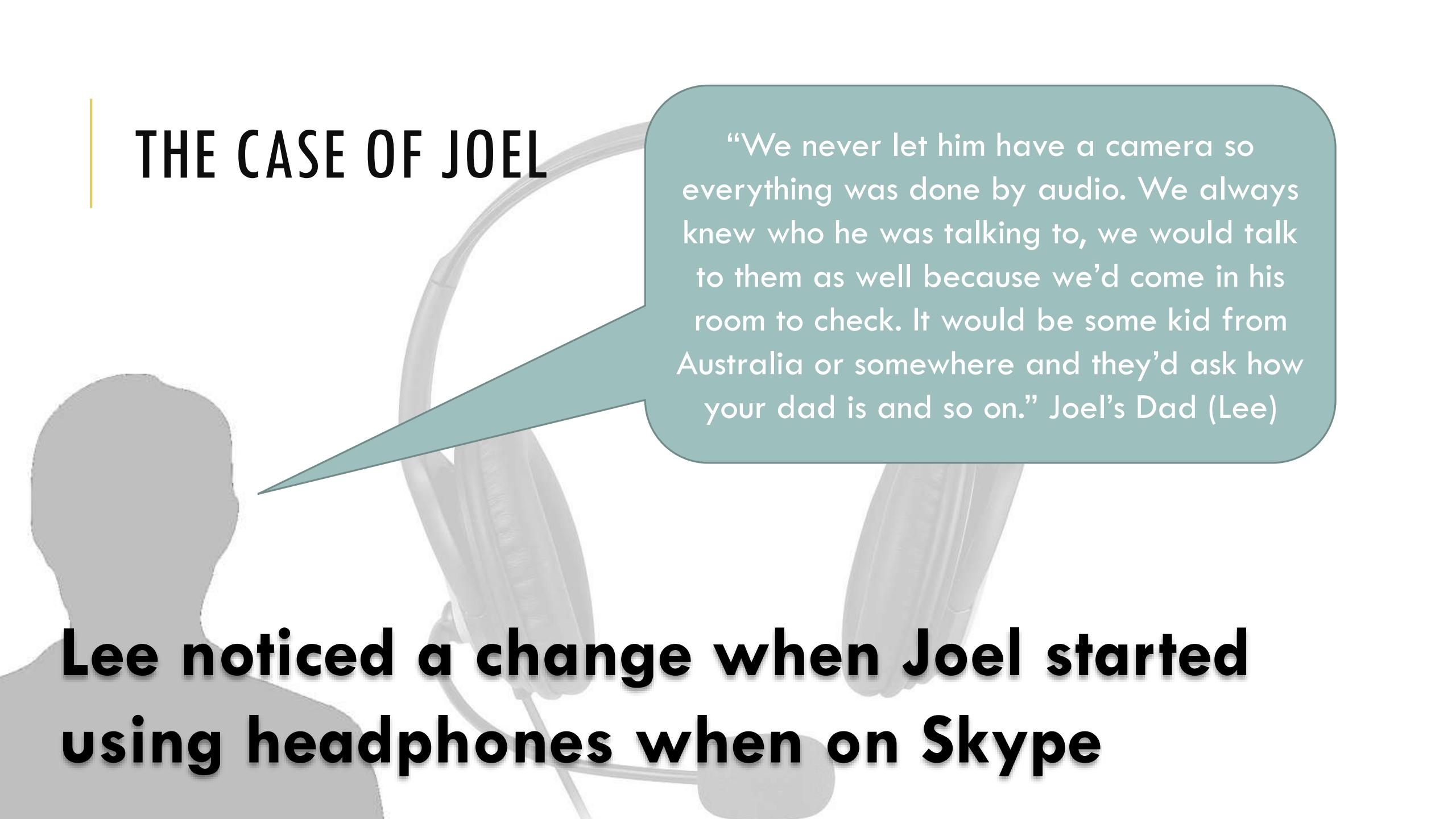
BY KATIE SANDS
17.11.16 | UPDATED 17.11.16



Joel was part of a '**faction**' on Minecraft - a group that plays together online in order to protect their bases and raid others.

Players are able to have limited communication in the game, so in order to plan secret 'attacks' on other factions they move onto other chat services like **Skype**.

THE CASE OF JOEL



“We never let him have a camera so everything was done by audio. We always knew who he was talking to, we would talk to them as well because we'd come in his room to check. It would be some kid from Australia or somewhere and they'd ask how your dad is and so on.” Joel's Dad (Lee)

Lee noticed a change when Joel started using headphones when on Skype

THE CASE OF JOEL

As Isaac conducted much of the abuse over video, there was little trace of the exchanges.

“Fortunately Joel never met him in person. But Isaac made him watch things on camera, he would send Joel pictures of himself. He sent him links to pornography, saying ‘watch this’.”

“And 12-year-olds are curious.”

Lee managed to identify Isaac via the payments the groomer made to Joel over PayPal, as in one payment there was reference to his name and address.

He went straight to the police.



A man who groomed young boys through the online game Minecraft has been jailed for two years and eight months.

20th January 2017

Adam Isaac, 22, of Merthyr Tydfil , appeared at Merthyr Tydfil Crown Court on Friday to enter his pleas.

Isaac admitted

- two counts of causing or inciting child prostitution or pornography,
- one count of engaging in sexual activity in the presence of a child, and
- causing or inciting a child to engage in sexual activity
- three counts of causing or inciting child prostitution or pornography
- Isaac also pleaded guilty to possessing indecent images of children.



"This case serves as another reminder to anyone who has caring responsibilities for children to be alert to online safety matters so that wherever possible, children are prevented from coming into harm's way."



https://www.thinkuknow.co.uk/parents – Microsoft Internet Explorer provided by Merton Council

Child Exploitation & Online Protection Centre | USO Support Site | Government announcements | thinkuknow.co.uk | Keeping children safe | gov.uk | Manage your online safety

File Edit View Favorites Tools Help

ESS PRO... Bes... Pag... Int... EMC... On... ICO... Ext... Google Sug... Two... Lon... iT... Well... R... R... iT... Page Safety Tools

I would like advice on...

Home Get Advice Concerned about your child? How to get help Who are we? Support tools

Protecting your children from abuse online

I need to report an incident I'm concerned about my child I'd like to understand more about keeping my child safe

Hunting the Paedophiles: Inside the NCA

Following the broadcast of the Channel 4 documentary, Hunting the Paedophiles: Inside the NCA, if you are concerned that your child may have been affected by any of the issues discussed, please

<https://www.thinkuknow.co.uk/parents>

TIPS AND ADVICE FOR PARENTS AND CARERS

1. Be engaged

Talk regularly with your children about how they use technology, and find out what their digital life is like.

Perhaps you can start off by discussing your favourite emojis?



2. Be aware

Explore the online features of the devices you already own and the devices you might buy for your child.

Knowing how to activate and use **parental controls** can help protect your child.

For advice and guides [Parents' Guide to Technology.](#)

3. Be there

The most important thing is to ensure that you are there if something goes wrong. Your child might be very embarrassed to discuss the issues- reassure them that they can turn to you no matter what.

You are always there to help your children but make sure you know how to get support too by visiting the '[Need Help?](#)' page.

4. Be thoughtful

Not everything or everyone online is trustworthy.

Encourage your children to **think critically** about the things they see

Need some help starting a conversation? [conversation starters for ways of striking up a conversation with your child about what they see online.](#)

A blurred background image of a Minecraft world. It shows a stone village with several houses, a church with a tall steeple, and a farm with purple flowers and wooden fences. The sky is clear and blue.

MINECRAFT:

A PARENT'S GUIDE

SINGLE PLAYER VS MULTIPLAYER

Single player

Safest mode.

Users play by themselves and can't use the chat function to communicate with anyone else.

Might be more appropriate for very young children.

Multiplayer

Server-based version that lets multiple users play together in a single world.

Players can communicate using the chat function – press T and then Enter to display the chat to others.

Has some risks but can still be used safely.

STAYING SAFE ON MINECRAFT

Turn off chat

Find a child-friendly server

Set time limits

Talk to them

You could also ask them to show you their Minecraft world.

As with any online activity, there are some safety concerns to keep in mind.

- Set the account up through **your own email address** and know their passwords – at primary age, this is not an unreasonable thing to ask.
- **Discuss** which settings you are going to apply prior to their joining the site – will you allow multiplayer, for instance?
- Speak to your child about **unwanted contact** and **what to do** if someone is being nasty or inappropriate to them in the game. Ask that they come to you if anything goes wrong, so you can make it stop.

MINECRAFT



Our Family's Official Minecraft Constitution

We, the undersigned, agree to abide by the following rules of Minecraft while living in our parents' house:

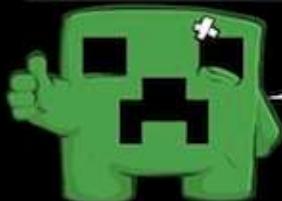
1. No stealing from friends or family members' chests.
2. No killing friends or siblings in Minecraft.
3. No trapping unless you are in a designated trapping world. And if you get trapped and accidentally killed in a designated trapping world, no crying about it.

If You Break the Rules of Minecraft in our House:

The punishment is a minimum of 168 hours of Minecraft Banishment. (That's 7 days, folks!)

Anyone who accidentally kills somebody can request a special court hearing to make a formal appeal. The ruling of the judge on duty is final (whether it is a babysitter, mom, dad, or any other adult in charge). If you are found guilty after an appeal the punishment will be a minimum of 168 hours plus an additional 48 hours for your dishonesty. (That's 9 days!) So don't appeal unless you think you can win it.

You MUST sign your name in the box below to PLAY:



Happy Crafting, Folks!



© healthyfamily.org

FAMILY AGREEMENT

[http://www.childnet.com/safety-leaflets-for-parents/2016?utm_content=buffer&utm_source=twitter.co](http://www.childnet.com/safety-leaflets-for-parents/2016?utm_content=buffer&utm_source=twitter)

Things to consider...

Keeping safe

- How safe is our personal information?
 - Do we have strong passwords? Eg capital letters, symbols etc
 - Do we all have usernames that don't reveal our full names?
- Have we considered parental controls which would be right for our family?
- Have we discussed online friendships and whether we can trust them?
- Do we need a family email address?
- Who will we talk to if we feel uncomfortable about anything we have seen or heard online or on a mobile phone or gaming device?
- When is it okay to download files, games or apps?
- Have we checked the reviews and ratings for apps and games?
- Which websites are okay for us to use?
- Should we open links from people we don't know?

Social networking

- Do we know the age requirements to be on social networks?
- Who can I post photos of online?
- Do I know why it is important for my accounts to be private?

Gaming

- Which age rated games can I play?
- Am I aware of why PEGI is important?
- Can I play online with people I don't know?

Positive online behaviour

- How can I be a good friend on the internet?
- What will I do if I receive frightening or bullying messages?

Healthy lifestyle

- How long can we spend online?
- Do we spend the same amount of time enjoying our offline activities?
- Where can we use our devices around the house?



www.childnet.com/have-a-conversation

Examples

Suggested ideas for an agreement with younger children.

We agree to...

I will use my tablet for _____ mins a day

We will make sure the children's favourite games are bookmarked for them to get to easily

Who is responsible for this?
Isabel and Phoebe

Mum and dad

Suggested ideas for an agreement with pre-teen children.

We agree to...

I will tell mum and dad when I see something that worries me

We will put parental controls in place but review it as the children grow up

Who is responsible for this?
Jack and Tom

Mum and dad

Suggested ideas for an agreement with teenage children.

We agree to...

I will make sure all my social networking sites are private and that I only accept requests from people I know

We won't post photos of our children without their permission

Who is responsible for this?
Jane, John and Ben

Mum and dad

www.childnet.com/have-a-conversation

the smart talk

Put your internet rules in writing!

<https://thesmarttalk.org/#/>

The Smart Talk gets parents and kids together for a conversation about being responsible with new technology.



- 1 Have your kid join you. Making decisions together gets everyone on the same page.



- 2 Answer a series of questions. These will set a few ground rules for all your devices.



- 3 Print your very own agreement. Then post it where the whole family can see, like on the fridge.

PUTTING THE FAMILY AGREEMENT INTO PRACTICE

A family agreement is a great way to start a conversation with your whole family about how you all use the internet and discuss together how to behave in a positive way when online at home, at school or at a friend's house.

- 1** Make sure that both adults and young people are open to changing their online behaviour as a result of your agreement.
- 2** Make sure your agreement works for your whole family and everyone is happy with it.
- 3** Review your agreement in the future to make sure it reflects the current needs and ages of your family.
- 4** Consider your tone - Are you focusing on negative behaviour or promoting positive behaviour?

GAMING APPS



- no age verification
- no reporting facilities within Clan chat

If your child is going to use the multi-player option of the game unsupervised, be aware that they may come across adults and bad language - occasionally even both at the same time.

The game was the top grossing app on both the App Store and Google Play, with an estimated revenue of over £1 million (1.5 million dollars) per day.

Gabriel is 11 and plays with his parents' permission. He says: 'I like how it's almost never ending and I can play with my friends on it.'

'I'm in one clan with friends from school. I don't really chat on it because I don't want other people seeing my info so we talk on Skype or ooVoo when we're playing. The bad thing is that it takes a long time to progress and you have to wait a day for some things, which is annoying.'

'It's OK for little kids like my cousin (6), to play under supervision and their new game, Clash Royale, is good, maybe even better!'

POINTS
1,109,400

TIME
09:55

MISSIONS

IN APP PURCHASES



George Holmer of Nottinghamshire was appalled to find his 11-year-old son had forked out £3,500 to buy “gold” in a game called Arcane Empires, a “free” app.

Doug Crossan from Bristol discovered that his 13-year-old son had spent £3,700 on 300 purchases made in games such as Hungry Shark and Gun Builder (both “free” games) and Plants v Zombies (69 pence to download). Mr Crossan is a police officer. He reported his son to the police, in effect for fraud.

Mr Crossan said: “I am a father of a studious, polite and sensible 13-year-old who has been duped after uploading free children’s games on his iPod and iPad.”



© Joanne Wakenshaw / SWNS

The screenshot shows the homepage of commonsensemedia.org. At the top, there's a navigation bar with links for 'Explore Common Sense', 'Donate', 'Sign Up', and 'Sign In'. Below the navigation is a search bar with the placeholder 'Search our site' and a magnifying glass icon. The main header features the 'common sense media' logo and the tagline 'We rate, educate, and advocate for kids, families, and schools'. A prominent green button labeled 'Family Guides' is highlighted. Below the header, there are links for 'Reviews', 'Top Picks', 'Family Guides', 'Parent Concerns', 'Videos', 'Blogs', 'For Educators', 'Kids Action', 'Latino', and 'About Us'. The main visual is a colorful illustration of a smartphone integrated into a mechanical contraption with gears and pipes, with the words 'ESSENTIAL APPS GUIDE' overlaid. Below the illustration are five device icons: iPad, iPhone, Android Tablet, Android Phone, and Kindle Fire. To the right of these icons is a small image of a robot-like character and a link to 'How to Choose Great Apps for Your Kids'. At the bottom of the page, there's a download bar with three files: 'The 1 Million Dollar...mp4', 'wlsetup-web.exe', and 'Introducing Spot.mp4', along with a 'Show all downloads...' link.



NSPCC Netaware – Reviews of apps and games
<http://www.net-aware.org.uk/networks/?order=-popularity>
In association with





< Back to NSPCC site

O₂ ☺ NSPCC Net Aware))

Type and select network: >

Explore all networks: A-Z | Most popular

Your guide to the social networks your kids use

Stay up to date and keep your child safe in today's digital world



Search for a site, game or app to find out more

Explore other networks

All networks A-Z | Most popular

5 ways to help children play safe

1. Check the game's content
2. Know how to mute, block and report
3. Be Share Aware
4. Activate safety settings
5. Keep the conversation going

SAFE APPS

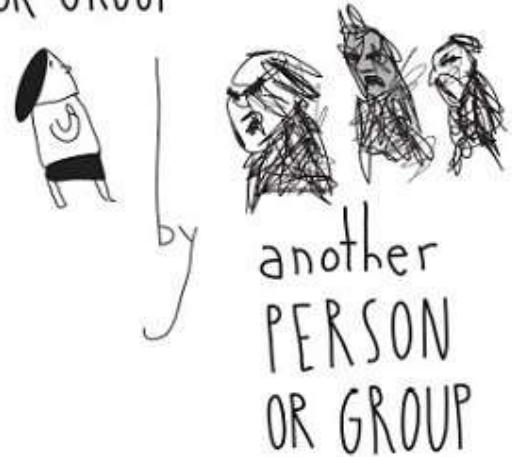
<https://www.hopster.tv/>



hopster



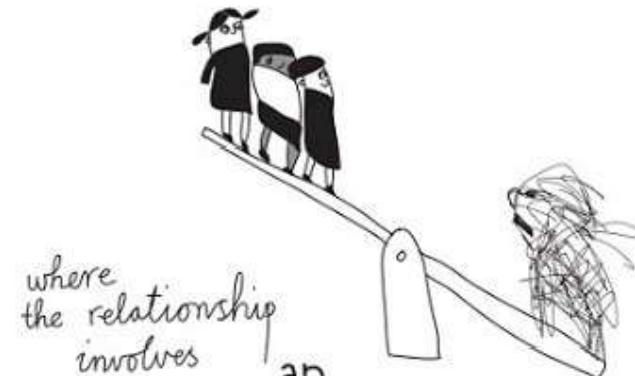
of one
PERSON
OR GROUP



by
another
PERSON
OR GROUP

BULLYING

is the REPETITIVE,
INTENTIONAL
hurting



where
the relationship
involves
an

IMBALANCE
of POWER



bullying can be
VERBAL
PHYSICAL

or

PSYCHOLOGICAL



It's important that schools have a shared definition of bullying

PRACTICAL STEPS

- ❖ Find out what exactly has been happening.
- ❖ Keep a record of all incidents and when they occurred.
- ❖ Take screenshots of any messages before deleting them.
- ❖ Block and report anyone who's been bullying your child online.
- ❖ Change any passwords that might have been compromised by online bullying and check privacy settings.
- ❖ **Don't** confiscate your child's device or stop them spending time online.
- ❖ Make a plan for where your child can go to escape bullying at school.
- ❖ Make sure your child's school is aware – even if it's been happening outside school.



SEXTING

"The report of crime has been filed with the three children involved named and given an outcome of not in the public interest to prosecute." BBC 2015



Children as young as seven caught sexting at school, study reveals

More than half of teachers aware of sexting incidents with most cases involving pupils aged 13 to 16, according to NASUWT

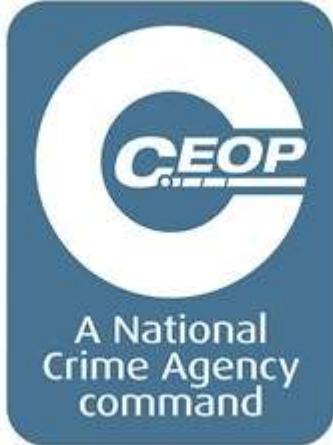
A boy who sent a naked photograph of himself to a girl at school has had the crime of making and distributing indecent images recorded against him by police

< Sexting leaves all young people at risk of bullying or blackmail from peers and strangers



National Police Chief Council's lead on children and young people, said if a school chose to take an incident to the police, then officers must record the crime.

REPORTING UNWANTED CONTENT



If your child has been **inappropriately contacted by an adult** online – e.g. sexual chat, being asked to do something that makes them feel uncomfortable or wanting to meet offline – you should report it to CEOP www.ceop.police.uk/safety-centre

Child Exploitation & Online Protection Centre



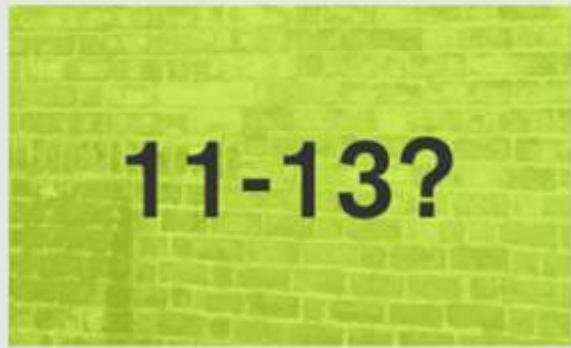
Parent Port brings together all of the media regulators and allows you to make complaints about online content www.parentport.org.uk/



Welcome to CEOP's Thinkuknow

Come in to find the latest information on the sites you like to visit, mobiles and new technology. Find out what's good, what's not and what you can do about it. If you look after young people there's an area for you too – with resources you can use in the classroom or at home. Most importantly, there's also a place which anyone can use to [report](#) if they feel uncomfortable or worried about someone they are chatting to online. All the information here is brought to you by the team at the [NCA's CEOP Command](#). We hope you like it!

Are you...



SHARE THE



Resources for 3-11s



Resources for 11-19s

The screenshot shows the KidSMART website homepage. At the top left is the KidSMART logo with a computer icon. Below it is a banner for Childnet International, which includes their logo (a smiling orange smiley face) and the text "Visit Childnet's main website www.childnet.com for the latest resources and news". The main navigation bar has links for "kidSMART", "I work with kids", "I have kids" (with a dropdown arrow), and "Contact". Below the navigation is a secondary menu with links for "Adventures of Smartie", "Resources", "Fun activities", "Skills School", "Know IT All", "Internet devices", and "Parental controls". A "SMART Crew" link is also present. The main content area features several cards: "I have kids" (with a penguin icon), "Read 'The Adventures of Smartie the Penguin'" (with a penguin icon), "Download Childnet resources" (with a book icon), "Skills School" (with a checkmark icon), "A parents' guide to Internet devices" (with a smartphone icon), "Know IT All for Parents" (with a smartphone icon), "Parental Controls" (with a smartphone icon), and "The Adventures of Kara, Winston and the SMART Crew (8-11)" (with a cartoon character icon). A "SIGN UP" button for the e-bulletin is also visible.

REN

the SMART Crew - films

Parental controls

Innocent searches online can lead to not so innocent results. But parental controls can help keep your child safe.



O₂ NSPCC

Let's keep kids safe online

PARENTAL CONTROLS - SHOULD YOU USE THEM?

“YES....BUT”

Parental controls can be really useful, especially for parents of young or vulnerable children. They can help stop your kids seeing upsetting or inappropriate content before they're ready. But you may want to consider a few things before you set them up.

No tool is perfect

Under – and over – blocking

Long term wellbeing

Make best use of tools to minimise the content your children are able to see, but do so in the certain knowledge that you cannot protect them from all the content that's online.

Research out of the Oxford Internet Institute suggests that controlling your children's internet use too much could actually make them more vulnerable in the long term. Children who are very restricted when they go online tend to be less confident and able to deal with risk.

FILTERS AT HOME

Andrew K. Przybylski, Victoria Nash. **Internet Filtering Technology and Aversive Online Experiences in Adolescents.** *The Journal of Pediatrics*, 2017; DOI: [10.1016/j.jpeds.2017.01.063](https://doi.org/10.1016/j.jpeds.2017.01.063)

Oxford Internet Institute

WHAT DID THEY FIND?

Children are seeing images on smartphone apps, which means the use of filters inside the home may be out of date.

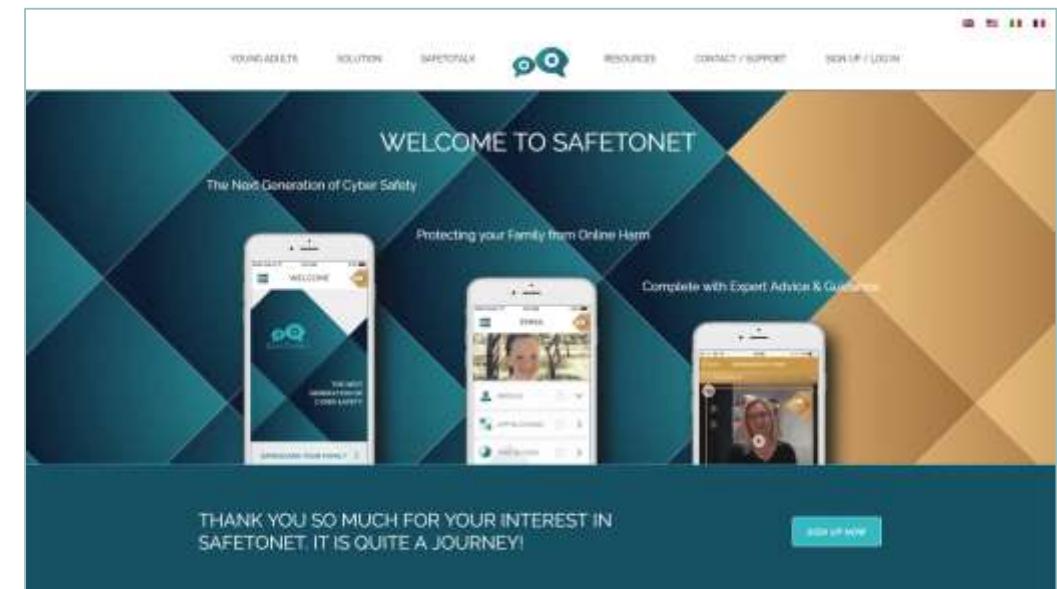
Filters are good at simple tasks like screening out swearing.

However a filter cannot know if a young person has known someone before it lets them start a chat on WhatsApp, or check what they're sharing.

Filters may also ‘over-block’ searches for information about issues that are important for teenagers, such as alcohol, drugs and sexual relationships.

BEST PARENTAL CONTROL APPS 2017

<http://www.techadvisor.co.uk/feature/software/best-parental-control-software-3653840/>



PARENTAL CONTROLS

NSPCC

How to set up parental controls on...

Mobiles and tablets



Home broadband



Games consoles



Film, music and TV



Search engines



WiFi and being away from home



Apps and privacy





https://www.internetmatters.org

News Releases

Extranet

Google

LGFL Support

PROACTIS

iTrent People Manager

LGFL

Imported From IE

Computing ITT & CPD

Sustainable ICT

ESS

Keeping children safe in

Online billing manager

SID 2017



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ISSUES

ADVICE

CONTROLS

HUB

SCHOOLS

REPORT ISSUE

Helping parents keep their
children safe online



SEE CHECKLIST >

Pre-school (0-5)

Resources for parents

Young Children (6-10)

Resources for parents

Pre-teens (11-13)

Resources for parents

Teens (14+)

Resources for parents

E-safety leaflets &
resources

Parents' guide to tech

Gadgets

Gaming consoles

Mobile phones

Tablets & Laptops

Televisions

Set up your child's devices
safely

Parents' guide to apps

Meeting new people &
chatting

Social networking

Entertainment & decoys

Child-friendly apps

Social networking

Online gaming

Social networking in
gaming

Downloading & viruses

Internet safety glossary

Texting dictionary

Protect your kids by activating
simple parental controls around your home



GET PROTECTED NOW >

PARENTAL CONTROLS – ALL DEVICES HAVE THEM

Here you'll find the relevant links to the parental controls instructions for the major devices.

Parental controls setup guides for the major tablets and smartphones:



Apple iPhone Apple iPad Android Mobile Android Tablet

Parental controls setup guides for the major gaming consoles:



Xbox One Xbox 360 PS3 PS4 Wii

Parental controls setup links for the main laptop and tablet operating systems:



Windows 7 Windows 8 Mavericks Yosemite



<http://www.internetmatters.org/controls/devices-computers/>

SO YOU GOT YOUR KID AN iPhone!

<https://www.youtube.com/watch?v=UzRKOd82n6o&list=PL1YCGfBa9BUZxhGBOJgUuvDRFhYxKGAtE&index=2>

Step-by-Step Guide to Setting Up Your Kid's iPhone

Sky Broadband Shield

lordsoftdrinks.com has been blocked by Sky Broadband Shield, which lets you choose the websites that can be seen in your home.

If you'd like to access this website now, you can add it to your allowed list or change your age rating on your Sky Broadband Shield settings page. Otherwise you can close this window and continue browsing other websites.

[Change your settings](#)

The site was blocked because it matched the following categories:

- Pornography and Adult

[Report this site](#) if you think this category is incorrect.

Sky Broadband Shield doesn't give us access to what you do online so your privacy will be protected.

**internet
matters.org**

If you want to know more about keeping your children safe online, Internet Matters is here to bring you information, advice and support



We'll do you proud

[Home](#) | [Help and Support](#)

**Plusnet SafeGuard.
For things on the
net you really wouldn't
want kids exposed to.**

[SafeGuard my surfing now >](#)



Make sure it's you who controls what your kids do online, with new Plusnet SafeGuard.

If you've got kids or grandchildren, you're probably worried about what they could stumble across when they're surfing the net. But short of looking over the kids' shoulders all the time, what do you do?

Activate Plusnet's new, free parental control tool, SafeGuard.

SafeGuard helps you block whatever kind of stuff you decide is not for you and your family – things like adult content, gambling and violence.

SafeGuard is **free** and really easy to set up. All you have to do to start surfing safely is go to the [Member Centre](#) to activate it. Then hey presto, suddenly you've got more control over what you and the family see online. You can easily switch the filters on and off too whenever you want.

If you're anything like us, you'll do whatever it takes to protect your family. And Plusnet SafeGuard has what it takes to keep everyone – from the kids to gran – surfing safer online.

Manage your online reputation – For families – Safety Centre – Google - Microsoft Internet Explorer provided by Merton Domain

File Edit View Favorites Tools Help

ESS PRO... Bas... Pag... Inv... EMC... On... 100... Ext... Google Sug... Two... Lock... It... Wel... Ras... Ifr... Bag... Safety Tools ?

Google Safety Centre

Home For everyone For families Safety tools Partners Resources

Make safety choices that fit your family

Getting started Explore with confidence Manage your online reputation Internet Legends

TOPICS

- Introduction
- Keep personal information on a need-to-know basis
- Make smart connections
- Be an upstander, not a bystander

Connect responsibly

From our ongoing conversations with parents, we know that staying on top of your teens' online activity is a big concern. Teaching your teen the basics of responsible digital citizenship will help them make good choices when you're not around. They should know how to respond to social

SAFETY TOOLS

Discover Google safety tools designed to help your family monitor their online reputation.

Manage YouTube

100%

<https://www.google.co.uk/safetycenter/families/manage/>



What parents need to know

- Parental Controls are on your Account page, under Manage Profiles. Set them for the master account and they apply to all devices you then associate with it.
- You can set up a separate account for up to five people and tailor the settings to the age of the individuals by choosing one of four maturity levels, which determines what they will be able to view: Little Kids, Older Kids, Teens and Adults.
- If you just want to view child-friendly content on any account, choose the Kids link at the top of the screen. To find out about Netflix's ratings criteria, [click here](#).
- In theory, a child can click on an adult's icon, but they will be asked for the account PIN before they can switch users. Be aware that once you have entered a PIN you won't be asked again on that device until you sign out of your account. Remember to log out of the device or the desktop site on a PC or laptop if a child could use it after you.
- As an additional safety feature, you receive an email if you update your PIN on any account.

HAVE A CONVERSATION

Talk about the good stuff, not just the bad.

Not sure where to begin? These conversation starter suggestions can help.

1. Ask your children to tell you about the sites they like to visit and what they enjoy doing online.
2. Ask them about how they stay safe online. What tips do they have for you, and where did they learn them? What is OK and not OK to share?
3. Ask them if they know where to go for help, where to find the safety advice, privacy settings and how to report or block on the services they use.
4. Encourage them to help someone! Perhaps they can show you how to do something better online or they might have a friend who would benefit from their help and support.
5. Think about how you each use the internet. What more could you do to use the internet together? Are there activities that you could enjoy as a family?

FRIENDS LIKE ME: THE SCREEN LIVES OF CHILDREN AND TEENS

It aimed to address a ‘gap’ in communication between parents and children over digital habits and experiences.

The childrens' main concerns

They don't like seeing porn early (without explanation this made the children more likely to feel scared and vulnerable.) reactions range from confusion and anger to fear.

Some children and younger teenagers feel that they have ‘broken the rules’ and will be punished by parents or teachers.

Some feel judged by parents, and will therefore not tell them if they have been exposed to something disturbing online.

Most of the children as well as early teens want parents to explain sex to them at a much earlier age.

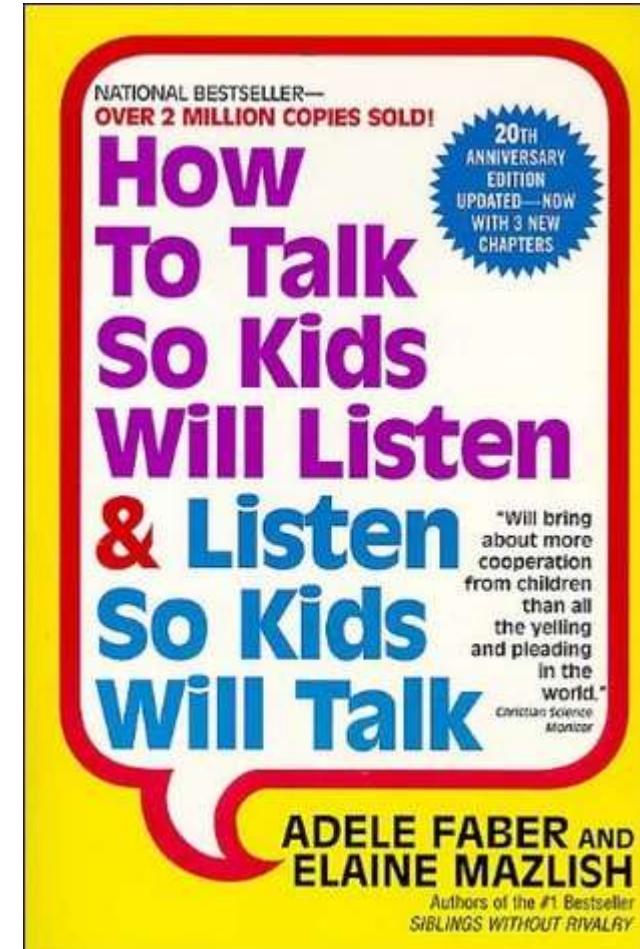
The teenagers describe how the boundaries between porn and mainstream media content are very fluid – you could love a mainstream book series like Harry Potter and then easily be exposed to sexually explicit #fanart created around characters from that book series.

Teenagers want parents to ‘touch base’ with them more often, creating opportunities for safe, open conversations.

How to talk so kids will listen and listen so kids will talk.

By Adele Faber and Elaine Mazlish

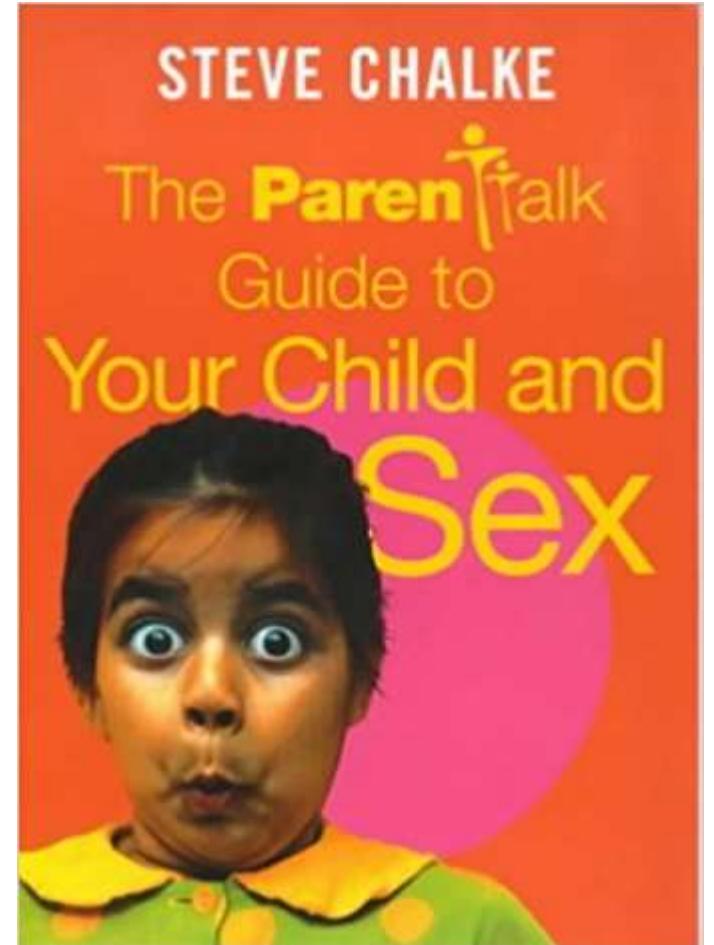
Explains how to cope with children's negative feelings, how to express anger without being hurtful, how to engage a child's willing cooperation, how to set firm limits and maintain goodwill, and, how to resolve family conflicts. It also outlines alternatives to punishment.



The Parentalk guide to your child and sex.

By Steve Chalke

A father of four children, the author takes an honest and humorous look at how to overcome the embarrassment factor and offers practical information and advice for parents on talking to children about sex



<https://www.nspcc.org.uk/preventing-abuse/keeping-children-safe/talking-about-difficult-topics/>

LETS TALK PANTS



Privates are Private.

<https://www.youtube.com/watch?v=-lL07JOGU5o>



Always remember your body belongs to you.



No means no.



Talk about secrets that upset you.

There are good and bad secrets. Good secrets can be things like surprise parties or presents for other people. Bad secrets make you feel sad, worried or frightened. You should tell an adult you trust about a bad secret straight away.



WHAT WE DO KNOW...

1. Building a child's digital resilience will keep them safer than blocking or filtering
2. Don't limit the talk you have with your child to 'the online safety conversation'
3. Balance taking an interest in your child's online activities with giving them the space to be independent
4. Don't be afraid to set boundaries
5. Concentrate on how children use digital media rather than for how long

TOP TIPS FOR SUCCESSFUL ONLINE PARENTING

"Good parenting is the single best way to keep your children safer online."

"Resilient children are more likely to set their own limits and safeguards. To do things like block users that are troubling them, or leave services that have content that upsets them."

WHERE CAN I GET HELP?

- ❖ <http://www.internetmatters.org/>
- ❖ <http://www.saferinternet.org.uk/advice-and-resources/young-people/3-11s>
- ❖ <http://vodafonedigitalparenting.co.uk/>
- ❖ <http://www.childnet.com/resources/kia/>
- ❖ <https://www.thinkuknow.co.uk/parents/> CEOP (Child Exploitation and Online Protection Centre)
- ❖ https://www.youtube.com/watch?v=0uBkqWRB4e0&utm_content=buffer99b1b&utm_medium=social&utm_source=twitter.com&utm_campaign=buffer





Parents' Guide to Technology

[Home](#) | [Advice Centre](#) | [Parents and Carers](#) | [Parents' Guide to Technology](#)

Advice about smartphones, gaming devices, tablets and other internet-connected devices

In the parents' sessions we run in schools, we get a lot of questions about particular devices that children are using or asking for. This guide has been created to answer these questions and introduce some of the most popular devices, highlighting the safety tools available and empowering parents with the knowledge they need to support their children to use these technologies safely and responsibly.

DIGITAL PARENTING MAGAZINE

<http://www.vodafone.com/content/digital-parenting/learning-and-fun/digital-parenting-magazine.html#>

Please note, it is a very large file so make take some time to open.





Alan Mackenzie.

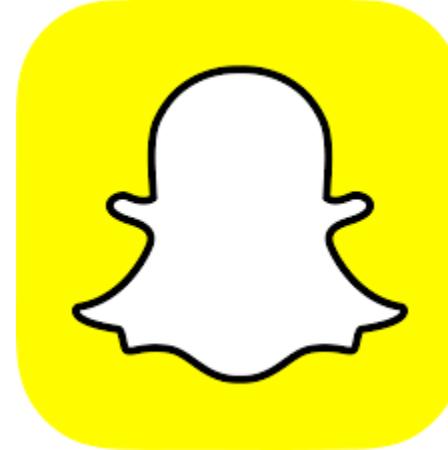


www.esafety-adviser.com

SIX APPS YOU SHOULD KNOW ABOUT



SNAPCHAT



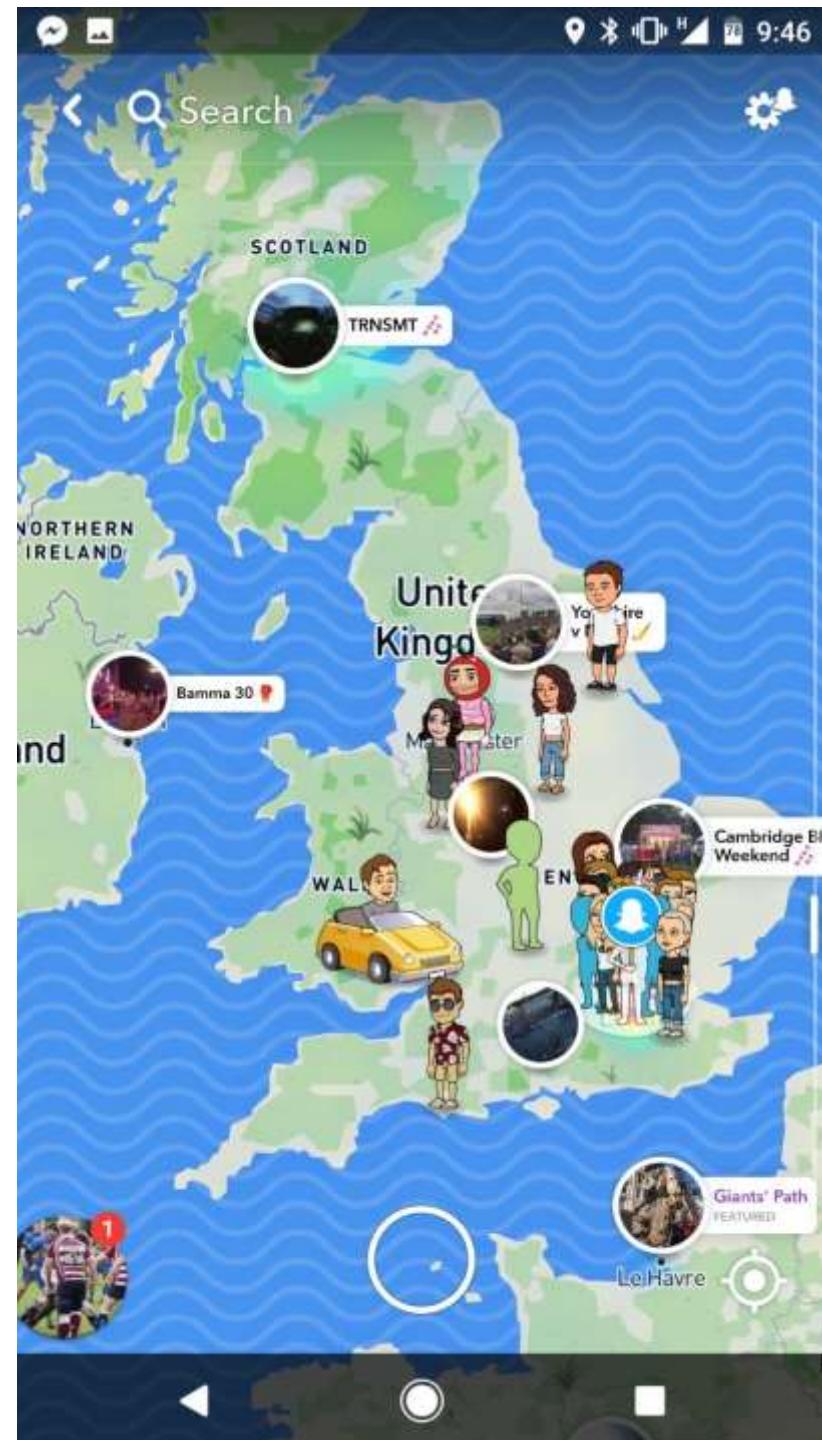
The photo messaging app allows users to take and share photos and videos, adding text and silly graphics to people listed in their smartphone's contact list who also have the app.

When Snapchat launched, its success came from the ethereal nature of the 'Snaps' – they lasted only a few seconds before disappearing and couldn't be saved by the person receiving them. This meant children could have fun, pulling silly faces and not worrying that the image would be around forever.

As Snapchat has evolved, this has changed. The person posting can now choose how long the images are available by creating Stories, which are available for up to 24 hours. Images can also be screen shot outside the app and shared by the person receiving them.

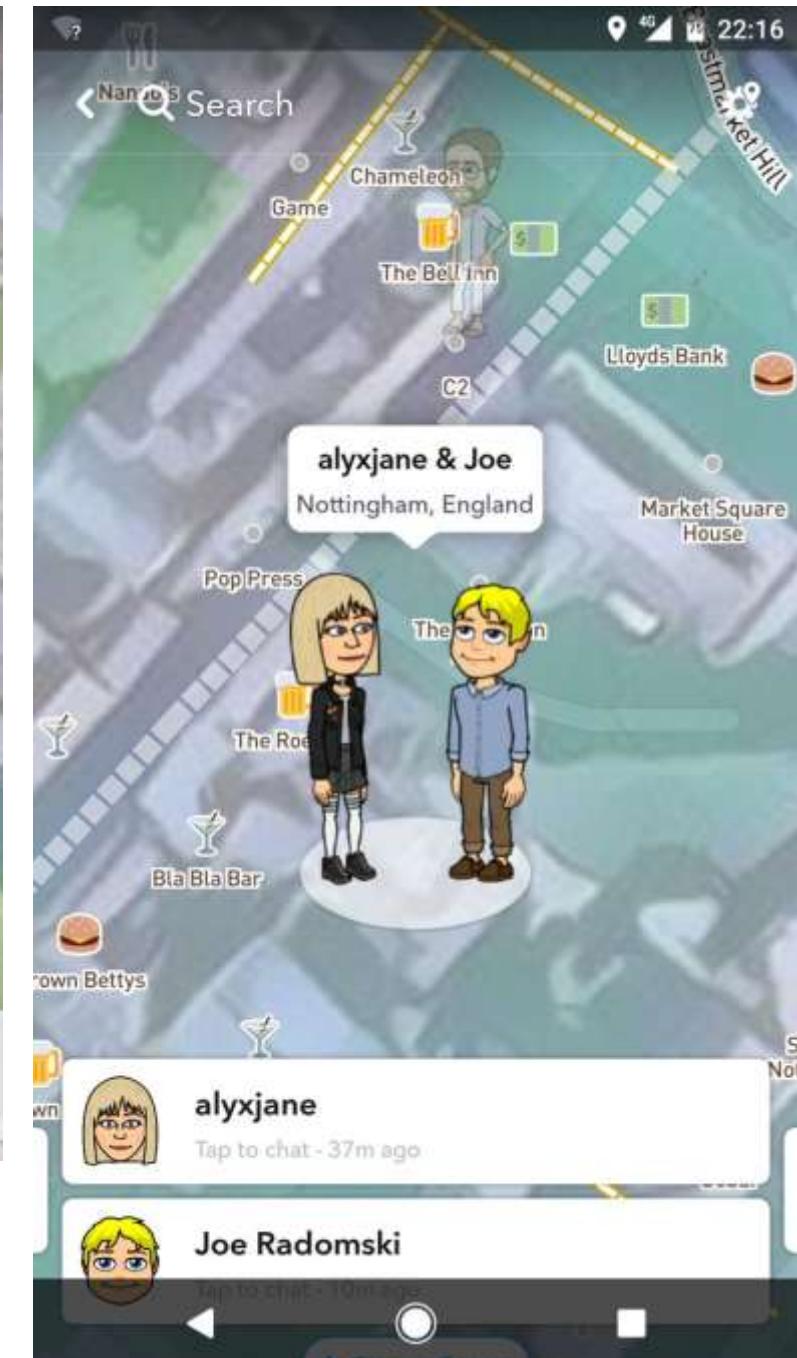
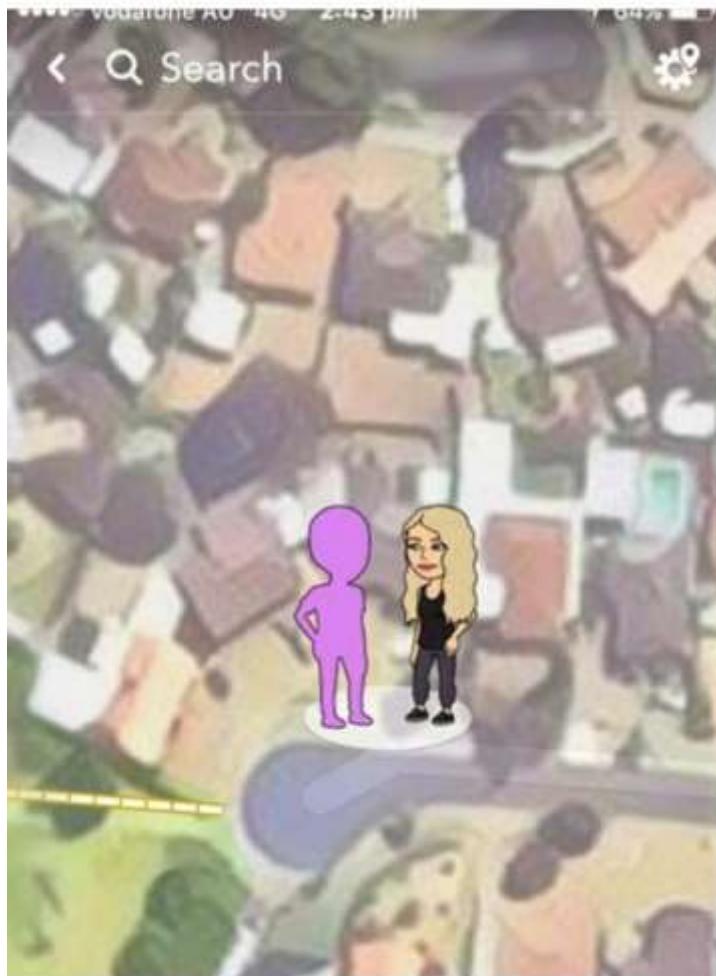
Snapchat is unmoderated and therefore, you cannot filter the posts your child receives or Stories they view, which means they can be exposed to adult content.

SNAP CHAT - SNAP MAP



•••• vodafone AU 3G 3:35 pm 31% 🔋

Snapchat glitched and it's telling me my bestfriend and my boyfriend are at his house?



CHOOSE WHO CAN SEE YOUR LOCATION



It is important to be careful about who you share your location with, as it can allow people to build up a picture of where you live, go to school and spend your time. We would encourage users not to share their location, especially with people they don't know in person.

There are three settings for sharing your location on the map

Ghost Mode

means that you are the only person who can see your location on the map.

Within Ghost Mode you can still see the locations of your friends but they will be unable to see you. This setting will ensure that you have complete control over who knows your location.

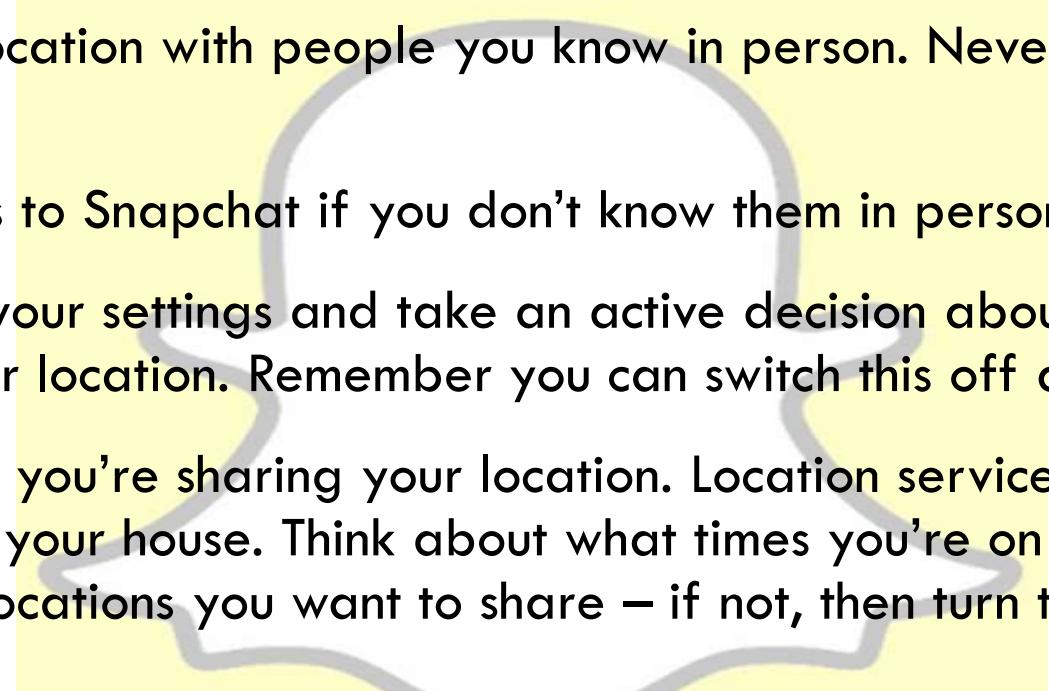
My Friends

means that all of your contacts on Snapchat can see your location. If turning on this setting then it would be important for users to review their Snapchat contacts and also make sure that they never add someone they don't know in person onto Snapchat.

Select Friends

This setting allows users to look through their friend list and then decide which of their friends they want to be able to view their location. This setting gives users the opportunity to control who can view their location.

ADVICE TO YOUNG PEOPLE

- 
- Only share your location with people you know in person. Never share your location with strangers.
 - Don't add contacts to Snapchat if you don't know them in person.
 - Regularly review your settings and take an active decision about whether you want people to know your location. Remember you can switch this off at any time.
 - Think about where you're sharing your location. Location services such as Snap Maps can lead people to your house. Think about what times you're on the app and whether these are locations you want to share – if not, then turn this off within your settings.
 - Photos and Videos posted to “Our Story” will still be discoverable on the map.

INSTAGRAM



Instagram allows its users to share images and videos with each other. It has recently introduced live streaming.

Users can comment on posts, which can lead to both positive and negative judgements.

Posts can be seen by anyone as default, but you can change your child's privacy settings so that only people they know can see them. However, their bio, profile and profile image will remain public.

Instagram has been accused of contributing to the rise in body image issues among young people. Celebrities post images that have been heavily edited, professionally styled and often retouched, giving an idea of beauty that is both unreal and unattainable for most people, while young people themselves can obsess over taking the perfect selfie.

MUSICAL.LY



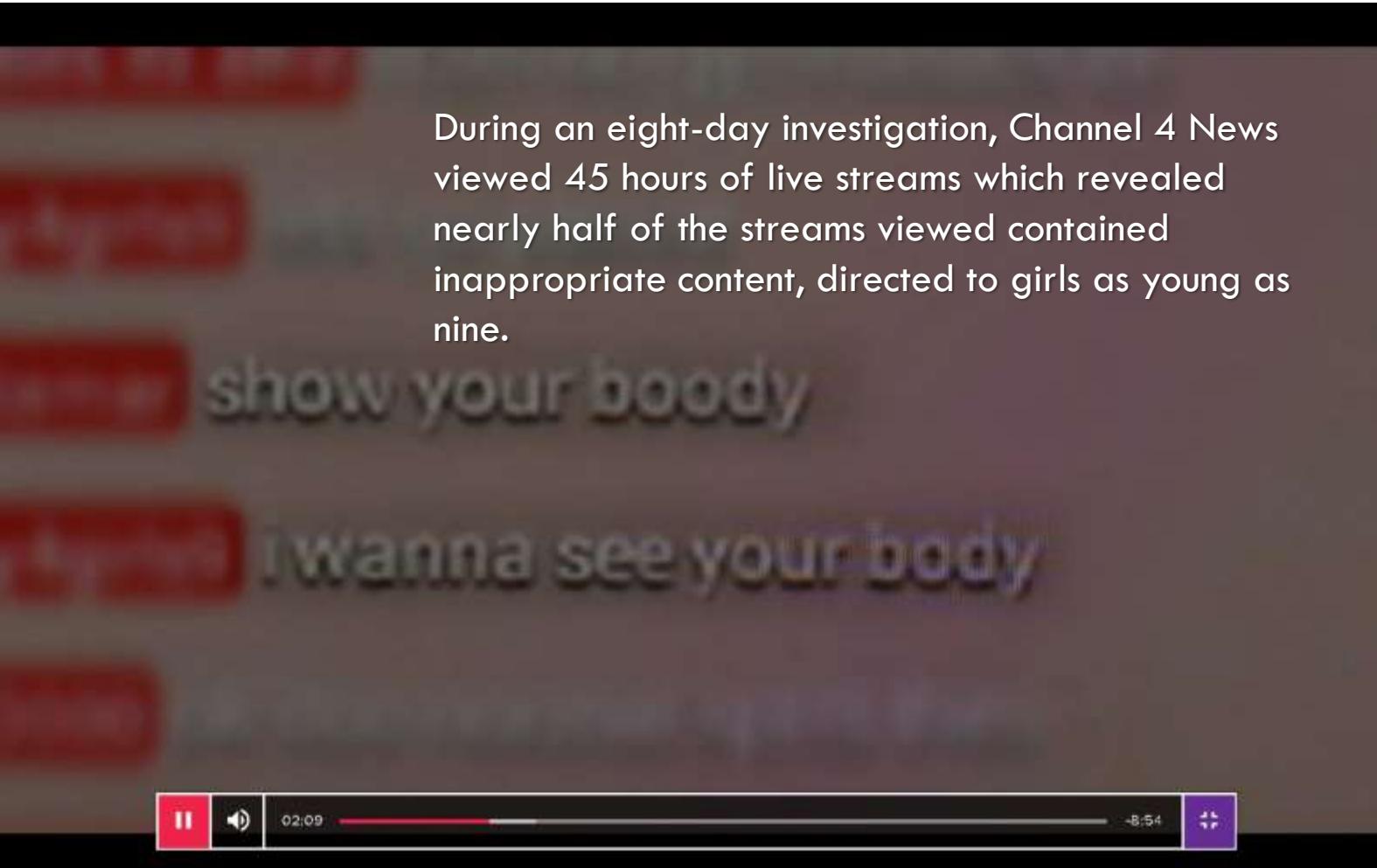
Musical.ly lets you make and share music videos and its popularity has surged among children and young people, spawning its own young stars, rather in the manner of how YouTube launched the likes of Zoella and Alfie Deyes.

Users pick a song from within the app and dance or sing along, enhancing their videos with editing effects. They can then share their video or keep it private.

Because Musical.ly is an unmoderated live streaming app, parents should be aware that users can be viewed and contacted by others, including people they don't know. There have been reports of requests for images of a sexual nature from strangers commenting on children's videos.

Users can report abuse by tapping on the three dots icon (...) within the app and following the instructions. To block, go to the user's profile, click the three dots icon in the upper right hand corner of the screen.

MUSICALLY - LIVELY



During an eight-day investigation, Channel 4 News viewed 45 hours of live streams which revealed nearly half of the streams viewed contained inappropriate content, directed to girls as young as nine.

YOUTUBE



Children and young people love YouTube. Some just like watching the clips – anything from Taylor Swift performances to cute cat videos to YouTubers like football gaming star KSI – while others make their own and post them for others to watch and comment on.

YouTube has simple parental controls to restrict access to adult content, strict community rules about posts and an easy process to report illegal, harmful or upsetting content. But there is still a chance your child will come across content you wouldn't want them to, including religious and extremist propaganda. That's why it's important to encourage them to think critically about anything they see on the platform. The content may not be true or have come from a verifiable source.

To post, you need to be 13 years old and open an account but you can watch content at any age. For children under 13, there is an app, YouTube Kids, with content specially curated for that age group.

SKYPE



Live streaming services like Skype allow users to broadcast in real time with no moderation.

Lots of families happily use Skype – it's a really useful app that can help people stay in touch with friends and relatives who live a long way away, or when parents are separated.

They can be used by people to communicate with children privately, which can be particularly worrying if your child uses them to talk to strangers online.

One of the problems for parents is that your child might not think their online friend is a stranger at all, so could be persuaded to do things they wouldn't normally, such as sharing sexual images, or become interested in extremist political or religious views.

Skype doesn't offer a facility to record conversations, but people could record them with a separate device or programme, and then share images without your child knowing.

Warn them of the dangers of using live streaming sites, and advise them that, if they do, they shouldn't give away anything that will identify their full name, where they live, like to hang out, or go to school when using these sites to talk to people they do not know in real life.

As with all sites and apps they use, teach them how to block and report, and make sure they have a trusted adult to confide in should something go wrong.

WHATSAPP



Another app parents are increasingly aware of because they use it themselves, WhatsApp allows groups of users to have a running conversation. It's good fun and can save a lot of time when organising activities – or even what the family is having for tea.

Children and young people use it to share images, organise homework and generally chat with their friends and they can communicate with anyone in their contacts list who has the app. It's aimed at 13+ (the age you could sign up came down from 16 after it was bought by Facebook, bringing it in line with its parent company's terms and conditions.)

There have been reports of bullying and inappropriate contact from adults on the app. It's unmoderated so young users will need to know how to block upsetting or illegal contact and report users within the app themselves.



ACTION FRAUD



WhatsApp

Your subscription is ending soon

Please update your payment information now

UPDATE YOUR PAYMENT INFORMATION

Our records indicate that your WhatsApp trial service is exceeding the one year period. At the completion of your trial period your WhatsApp will no longer be able to send or receive message. To continue using WhatsApp without interruption, we need you to subscribe for any of our subscription periods.

To avoid service interruption, please subscribe by visiting your account page below.

Sign in to the customer portal with your Number:

We appreciate your prompt attention to this matter, and look forward to continuing to meet your communication needs.

Sincerely,
The WhatsApp Team

Account information

Service: WhatsApp Subscription

Helpful resources

[Sign in to the service portal.](#)

Have Questions? Visit the Community.

FOUR WAYS TO KEEP YOUR CHILD SAFE ONLINE

- Talk regularly about online safety and what they are doing
- Explore their world online together
- Agree rules about what is OK and what is not
- Manage your family's settings and controls

Tips from Share Aware (www.nspcc.org.uk)

CONVERSATION STARTERS

internet
matters.org

learn about it / talk about it / deal with it

#1 Talk early and often

Talk with children from an early age to make it easier to maintain good communication

Have bitesize conversations that are relevant to them

#2 Choose the right time

Choose to talk when you are due to spend some time together, like over a meal or during their bedtime routine
Bring digital experience into normal, everyday conversations

#3 Open up and share too

Model the behaviour you want them to show by sharing about your day
Be open and encouraging to make them feel supported

#4 Create a safe space

Ask open-ended questions

Ensure that your child feels listened to rather than cornered

When they start talking, hold off with questions and really listen

Be prepared, calm and patient with them

thank you



@derekcrabtree1